



**NAS**software Limited  
Incorporating InfoSAR

# CSIPL List of Contents

CSIPL/Contents [3.1D]

Release 3.1D  
May 2013

---

# Chapter 1. Support Functions

## 1.1 Initialisation and Finalisation

Prototype	Description
<pre><i>int</i> csipl_init( void * ptr);</pre>	Provides initialisation, allowing the library to allocate and set a global state, and prepare to support the use of CSIPL functionality by the user.
<pre><i>int</i> csipl_finalize( void * ptr);</pre>	Provides cleanup and releases resources used by CSIPL (if the last of a nested series of calls), allowing the library to guarantee that any resources allocated by <code>csipl_init</code> are no longer in use after the call is complete.

## 1.2 Sundry Functions

Prototype	Description
<pre><i>void</i> csipl_complete( void);</pre>	Force all deferred CSIPL execution to complete.
<pre><i>csipl_cmplx_mem</i> csipl_cstorage( void);</pre>	Returns the preferred complex storage format for the system.

# Chapter 2. Scalar Functions

## 2.1 Real Scalar Functions

Prototype	Description
<pre>scalar_P csipl_acos_P( scalar_P A);</pre>	Computes the principal radian value in $[0, \pi]$ of the inverse cosine of a scalar. The following instances are supported: <code>csipl_acos_f</code> <code>csipl_acos_d</code>
<pre>scalar_P csipl_asin_P( scalar_P A);</pre>	Computes the principal radian value in $[0, \pi]$ of the inverse sine of a scalar. The following instances are supported: <code>csipl_asin_f</code> <code>csipl_asin_d</code>
<pre>scalar_P csipl_atan_P( scalar_P A);</pre>	Computes the principal radian value in $[-\pi/2, \pi/2]$ of the inverse tangent of a scalar. The following instances are supported: <code>csipl_atan_f</code> <code>csipl_atan_d</code>
<pre>scalar_P csipl_atan2_P( scalar_P A, scalar_P B);</pre>	Computes the four-quadrant radian value in $[-\pi, \pi]$ of the inverse tangent of the ratio of two scalars. The following instances are supported: <code>csipl_atan2_f</code> <code>csipl_atan2_d</code>
<pre>scalar_P csipl_ceil_P( scalar_P A);</pre>	Computes the ceiling of a scalar. The following instances are supported: <code>csipl_ceil_f</code> <code>csipl_ceil_d</code>
<pre>scalar_P csipl_cos_P( scalar_P A);</pre>	Computes the cosine of a scalar angle in radians. The following instances are supported: <code>csipl_cos_f</code> <code>csipl_cos_d</code>
<pre>scalar_P csipl_cosh_P( scalar_P A);</pre>	Computes the hyperbolic cosine of a scalar. The following instances are supported: <code>csipl_cosh_f</code> <code>csipl_cosh_d</code>
<pre>scalar_P csipl_exp_P( scalar_P A);</pre>	Computes the exponential of a scalar. The following instances are supported: <code>csipl_exp_f</code> <code>csipl_exp_d</code>

Prototype	Description
<pre>scalar_P csipl_floor_P(   scalar_P A);</pre>	<p>Computes the floor of a scalar. The following instances are supported:</p> <pre>csipl_floor_f csipl_floor_d</pre>
<pre>scalar_P csipl_log_P(   scalar_P A);</pre>	<p>Computes the natural logarithm of a scalar. The following instances are supported:</p> <pre>csipl_log_f csipl_log_d</pre>
<pre>scalar_P csipl_log10_P(   scalar_P A);</pre>	<p>Computes the base 10 logarithm of a scalar. The following instances are supported:</p> <pre>csipl_log10_f csipl_log10_d</pre>
<pre>scalar_P csipl_mag_P(   scalar_P A);</pre>	<p>Computes the magnitude (absolute value) of a scalar. The following instances are supported:</p> <pre>csipl_mag_f csipl_mag_d</pre>
<pre>scalar_P csipl_pow_P(   scalar_P A,   scalar_P B);</pre>	<p>Computes the power function of two scalars. The following instances are supported:</p> <pre>csipl_pow_f csipl_pow_d</pre>
<pre>scalar_P csipl_sin_P(   scalar_P A);</pre>	<p>Computes the sine of a scalar angle in radians. The following instances are supported:</p> <pre>csipl_sin_f csipl_sin_d</pre>
<pre>scalar_P csipl_sinh_P(   scalar_P A);</pre>	<p>Computes the hyperbolic sine of a scalar. The following instances are supported:</p> <pre>csipl_sinh_f csipl_sinh_d</pre>
<pre>scalar_P csipl_sqrt_P(   scalar_P A);</pre>	<p>Computes the square root of a scalar. The following instances are supported:</p> <pre>csipl_sqrt_f csipl_sqrt_d</pre>
<pre>scalar_P csipl_tan_P(   scalar_P A);</pre>	<p>Computes the tangent of a scalar angle in radians. The following instances are supported:</p> <pre>csipl_tan_f csipl_tan_d</pre>

Prototype	Description
<pre>scalar_P csipl_tanh_P( scalar_P A);</pre>	<p>Computes the hyperbolic tangent of a scalar. The following instances are supported:</p> <pre>csipl_tanh_f csipl_tanh_d</pre>

## 2.2 Complex Scalar Functions

Prototype	Description
<pre>scalar_P csipl_arg_P( csipl_cscalar_P x);</pre>	<p>Returns the argument in radians <math>[-\pi, \pi]</math> of a complex scalar. The following instances are supported:</p> <pre>csipl_arg_f csipl_arg_d</pre>
<pre>csipl_cscalar_P csipl_cadd_P( csipl_cscalar_P x, csipl_cscalar_P y);</pre>	<p>Computes the complex sum of two scalars. The following instances are supported:</p> <pre>csipl_cadd_f csipl_cadd_d</pre>
<pre>csipl_cscalar_P csipl_rcadd_P( scalar_P x, csipl_cscalar_P y);</pre>	<p>Computes the complex sum of two scalars. The following instances are supported:</p> <pre>csipl_rcadd_f csipl_rcadd_d</pre>
<pre>csipl_cscalar_P csipl_cdiv_P( csipl_cscalar_P x, csipl_cscalar_P y);</pre>	<p>Computes the complex quotient of two scalars. The following instances are supported:</p> <pre>csipl_cdiv_f csipl_cdiv_d</pre>
<pre>csipl_cscalar_P csipl_crdiv_P( csipl_cscalar_P x, scalar_P y);</pre>	<p>Computes the complex quotient of two scalars. The following instances are supported:</p> <pre>csipl_crdiv_f csipl_crdiv_d</pre>
<pre>csipl_cscalar_P csipl_cexp_P( csipl_cscalar_P x);</pre>	<p>Computes the complex exponential of a scalar. The following instances are supported:</p> <pre>csipl_cexp_f csipl_cexp_d</pre>
<pre>csipl_cscalar_P csipl_cjmul_P( csipl_cscalar_P x, csipl_cscalar_P y);</pre>	<p>Computes the product a complex scalar with the conjugate of a second complex scalar. The following instances are supported:</p> <pre>csipl_cjmul_f csipl_cjmul_d</pre>

Prototype	Description
<pre>scalar_P csipl_cmag_P(   csipl_cscalar_P x);</pre>	<p>Computes the magnitude of a complex scalar. The following instances are supported:</p> <pre>csipl_cmag_f csipl_cmag_d</pre>
<pre>scalar_P csipl_cmagsq_P(   csipl_cscalar_P x);</pre>	<p>Computes the magnitude squared of a complex scalar. The following instances are supported:</p> <pre>csipl_cmagsq_f csipl_cmagsq_d</pre>
<pre>csipl_cscalar_P csipl_cmplx_P(   scalar_P re,   scalar_P im);</pre>	<p>Form a complex scalar from two real scalars. The following instances are supported:</p> <pre>csipl_cmplx_f csipl_cmplx_d</pre>
<pre>csipl_cscalar_P csipl_cmul_P(   csipl_cscalar_P x,   csipl_cscalar_P y);</pre>	<p>Computes the complex product of two scalars. The following instances are supported:</p> <pre>csipl_cmul_f csipl_cmul_d</pre>
<pre>csipl_cscalar_P csipl_rcmul_P(   scalar_P x,   csipl_cscalar_P y);</pre>	<p>Computes the complex product of two scalars. The following instances are supported:</p> <pre>csipl_rcmul_f csipl_rcmul_d</pre>
<pre>csipl_cscalar_P csipl_cneg_P(   csipl_cscalar_P x);</pre>	<p>Computes the negation of a complex scalar. The following instances are supported:</p> <pre>csipl_cneg_f csipl_cneg_d</pre>
<pre>csipl_cscalar_P csipl_conj_P(   csipl_cscalar_P x);</pre>	<p>Computes the complex conjugate of a scalar. The following instances are supported:</p> <pre>csipl_conj_f csipl_conj_d</pre>
<pre>csipl_cscalar_P csipl_crecip_P(   csipl_cscalar_P x);</pre>	<p>Computes the reciprocal of a complex scalar. The following instances are supported:</p> <pre>csipl_crecip_f csipl_crecip_d</pre>
<pre>csipl_cscalar_P csipl_csqrt_P(   csipl_cscalar_P x);</pre>	<p>Computes the square root a complex scalar. The following instances are supported:</p> <pre>csipl_csqrt_f csipl_csqrt_d</pre>

Prototype	Description
<pre> <i>csipl_cscalar_P</i> <i>csipl_csub_P</i>( <i>csipl_cscalar_P</i> x, <i>csipl_cscalar_P</i> y); </pre>	<p>Computes the complex difference of two scalars. The following instances are supported:</p> <p><i>csipl_csub_f</i> <i>csipl_csub_d</i></p>
<pre> <i>csipl_cscalar_P</i> <i>csipl_rcsub_P</i>( <i>scalar_P</i> x, <i>csipl_cscalar_P</i> y); </pre>	<p>Computes the complex difference of two scalars. The following instances are supported:</p> <p><i>csipl_rcsub_f</i> <i>csipl_rcsub_d</i></p>
<pre> <i>csipl_cscalar_P</i> <i>csipl_crsub_P</i>( <i>csipl_cscalar_P</i> x, <i>scalar_P</i> y); </pre>	<p>Computes the complex difference of two scalars. The following instances are supported:</p> <p><i>csipl_crsub_f</i> <i>csipl_crsub_d</i></p>
<pre> <i>scalar_P</i> <i>csipl_imag_P</i>( <i>csipl_cscalar_P</i> x); </pre>	<p>Extract the imaginary part of a complex scalar. The following instances are supported:</p> <p><i>csipl_imag_f</i> <i>csipl_imag_d</i></p>
<pre> void <i>csipl_polar_P</i>( <i>csipl_cscalar_P</i> a, <i>scalar_P</i> * r, <i>scalar_P</i> * t); </pre>	<p>Convert a complex scalar from rectangular to polar form. The polar data consists of a real scalar containing the radius and a corresponding real scalar containing the argument (angle) of the complex scalar. The following instances are supported:</p> <p><i>csipl_polar_f</i> <i>csipl_polar_d</i></p>
<pre> <i>scalar_P</i> <i>csipl_real_P</i>( <i>csipl_cscalar_P</i> x); </pre>	<p>Extract the real part of a complex scalar. The following instances are supported:</p> <p><i>csipl_real_f</i> <i>csipl_real_d</i></p>
<pre> <i>csipl_cscalar_P</i> <i>csipl_rect_P</i>( <i>scalar_P</i> r, <i>scalar_P</i> t); </pre>	<p>Convert a pair of real scalars from complex polar to complex rectangular form. The following instances are supported:</p> <p><i>csipl_rect_f</i> <i>csipl_rect_d</i></p>

## 2.3 Index Scalar Functions

Prototype	Description
<pre> <i>csipl_scalar_mi</i> <i>csipl_matindex</i>( <i>csipl_index</i> r, <i>csipl_index</i> c); </pre>	<p>Form a matrix index from two vector indices.</p>
<pre> <i>csipl_index</i> <i>csipl_mcolindex</i>( <i>csipl_scalar_mi</i> mi); </pre>	<p>Returns the column vector index from a matrix index.</p>

<b>Prototype</b>	<b>Description</b>
<code>csipl_index</code> <code>csipl_mrowindex</code> ( <code>csipl_scalar_mi mi</code> );	Returns the row vector index from a matrix index.



---

# Chapter 3. Random Number Generation

## 3.1 Random Number Functions

Prototype	Description
<pre><code>csipl_randstate * csipl_randcreate(     csipl_index seed,     csipl_index numprocs,     csipl_index id,     csipl_rng portable);</code></pre>	Create a random number generator state object.
<pre><code>int csipl_randdestroy(     csipl_randstate * rand);</code></pre>	Destroys (frees the memory used by) a random number generator state object. Returns zero on success, non-zero on failure.
<pre><code>scalar_P csipl_randu_P(     csipl_randstate * state);</code></pre>	Generate a uniformly distributed (pseudo-)random number. Floating point values are uniformly distributed over the open interval (0,1). Integer deviates are uniformly distributed over the open interval $(0, 2^{31} - 1)$ . The following instances are supported: <code>csipl_randu_f</code> <code>csipl_randu_d</code>
<pre><code>csipl_cscalar_P csipl_crandu_P(     csipl_randstate * state);</code></pre>	Generate a uniformly distributed (pseudo-)random number. Floating point values are uniformly distributed over the open interval (0,1). Integer deviates are uniformly distributed over the open interval $(0, 2^{31} - 1)$ . The following instances are supported: <code>csipl_crandu_f</code> <code>csipl_crandu_d</code>
<pre><code>void csipl_vrandu_P(     csipl_randstate * state,     scalar_P * R,     csipl_stride strideR,     csipl_length n);</code></pre>	Generate a uniformly distributed (pseudo-)random number. Floating point values are uniformly distributed over the open interval (0,1). Integer deviates are uniformly distributed over the open interval $(0, 2^{31} - 1)$ . The following instances are supported: <code>csipl_vrandu_f</code> <code>csipl_vrandu_d</code>

Prototype	Description
<pre>void csipl_cvrandu_inter_P( csipl_randstate * state, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Generate a uniformly distributed (pseudo-)random number. Floating point values are uniformly distributed over the open interval (0,1). Integer deviates are uniformly distributed over the open interval <math>(0, 2^{31} - 1)</math>.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_cvrandu_inter_f</a>  <a href="#">csipl_cvrandu_inter_d</a></p>
<pre>void csipl_cvrandu_split_P( csipl_randstate * state, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Generate a uniformly distributed (pseudo-)random number. Floating point values are uniformly distributed over the open interval (0,1). Integer deviates are uniformly distributed over the open interval <math>(0, 2^{31} - 1)</math>.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_cvrandu_split_f</a>  <a href="#">csipl_cvrandu_split_d</a></p>
<pre>scalar_P csipl_randn_P( csipl_randstate * state);</pre>	<p>Generate an approximately normally distributed (pseudo-)random deviate having mean zero and unit variance: <math>N(0, 1)</math>. The random numbers are generated by summing values returned by the uniform random number generator. The following instances are supported:</p> <p><a href="#">csipl_randn_f</a>  <a href="#">csipl_randn_d</a></p>
<pre>csipl_cscalar_P csipl_crands_P( csipl_randstate * state);</pre>	<p>Generate an approximately normally distributed (pseudo-)random deviate having mean zero and unit variance: <math>N(0, 1)</math>. The random numbers are generated by summing values returned by the uniform random number generator. The following instances are supported:</p> <p><a href="#">csipl_crands_f</a>  <a href="#">csipl_crands_d</a></p>
<pre>scalar_P csipl_vrandn_P( csipl_randstate * state);</pre>	<p>Generate an approximately normally distributed (pseudo-)random deviate having mean zero and unit variance: <math>N(0, 1)</math>. The random numbers are generated by summing values returned by the uniform random number generator. The following instances are supported:</p> <p><a href="#">csipl_vrandn_f</a>  <a href="#">csipl_vrandn_d</a></p>

Prototype	Description
<pre>void csipl_cvrandn_inter_P( csipl_randstate * state, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Generate an approximately normally distributed (pseudo-)random deviate having mean zero and unit variance: <math>N(0, 1)</math>. The random numbers are generated by summing values returned by the uniform random number generator. The following instances are supported:</p> <p><a href="#">csipl_cvrandn_inter_f</a>  <a href="#">csipl_cvrandn_inter_d</a></p>
<pre>void csipl_cvrandn_split_P( csipl_randstate * state, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Generate an approximately normally distributed (pseudo-)random deviate having mean zero and unit variance: <math>N(0, 1)</math>. The random numbers are generated by summing values returned by the uniform random number generator. The following instances are supported:</p> <p><a href="#">csipl_cvrandn_split_f</a>  <a href="#">csipl_cvrandn_split_d</a></p>

# Chapter 4. Vector And Elementwise Operations

## 4.1 Elementary Mathematical Functions

Prototype	Description
<pre>void csipl_vacos_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the principal radian value in <math>[0, \pi]</math> of the inverse cosine for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_vacos_f</code> <code>csipl_vacos_d</code></p>
<pre>void csipl_macos_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the principal radian value in <math>[0, \pi]</math> of the inverse cosine for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_macos_f</code> <code>csipl_macos_d</code></p>
<pre>void csipl_vasin_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the principal radian value in <math>[0, \pi]</math> of the inverse sine for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_vasin_f</code> <code>csipl_vasin_d</code></p>
<pre>void csipl_masin_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the principal radian value in <math>[0, \pi]</math> of the inverse sine for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_masin_f</code> <code>csipl_masin_d</code></p>
<pre>void csipl_vatan_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the principal radian value in <math>[-\pi/2, \pi/2]</math> of the inverse tangent for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_vatan_f</code> <code>csipl_vatan_d</code></p>
<pre>void csipl_matan_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the principal radian value in <math>[-\pi/2, \pi/2]</math> of the inverse tangent for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_matan_f</code> <code>csipl_matan_d</code></p>

Prototype	Description
<pre>void csipl_vatan2_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the four-quadrant radian value in <math>[-\pi, \pi]</math> of the inverse tangent of the ratio of the elements of two input vectors.</p> <p>The following instances are supported:</p> <p><code>csipl_vatan2_f</code> <code>csipl_vatan2_d</code></p>
<pre>void csipl_matan2_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the four-quadrant radian value in <math>[-\pi, \pi]</math> of the inverse tangent of the ratio of the elements of two input matrices.</p> <p>The following instances are supported:</p> <p><code>csipl_matan2_f</code> <code>csipl_matan2_d</code></p>
<pre>void csipl_vcos_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the cosine for each element of a vector. Element angle values are in radians.</p> <p>The following instances are supported:</p> <p><code>csipl_vcos_f</code> <code>csipl_vcos_d</code></p>
<pre>void csipl_mcos_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the cosine for each element of a matrix. Element angle values are in radians.</p> <p>The following instances are supported:</p> <p><code>csipl_mcos_f</code> <code>csipl_mcos_d</code></p>
<pre>void csipl_vcosh_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the hyperbolic cosine for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_vcosh_f</code> <code>csipl_vcosh_d</code></p>
<pre>void csipl_mcosh_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the hyperbolic cosine for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_mcosh_f</code> <code>csipl_mcosh_d</code></p>
<pre>void csipl_vexp_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the exponential function value for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_vexp_f</code> <code>csipl_vexp_d</code></p>

Prototype	Description
<pre>void csipl_cvexp_inter_P( void * A, csipl_stride strideA, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the exponential function value for each element of a vector. The following instances are supported:</p> <p><code>csipl_cvexp_inter_f</code> <code>csipl_cvexp_inter_d</code></p>
<pre>void csipl_cvexp_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the exponential function value for each element of a vector. The following instances are supported:</p> <p><code>csipl_cvexp_split_f</code> <code>csipl_cvexp_split_d</code></p>
<pre>void csipl_mexp_P( scalar_P * A, int ldA, scalar_P * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the exponential function value for each element of a matrix. The following instances are supported:</p> <p><code>csipl_mexp_f</code> <code>csipl_mexp_d</code></p>
<pre>void csipl_cmexp_inter_P( void * A, int ldA, void * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the exponential function value for each element of a matrix. The following instances are supported:</p> <p><code>csipl_cmexp_inter_f</code> <code>csipl_cmexp_inter_d</code></p>
<pre>void csipl_cmexp_split_P( scalar_P * A_re, scalar_P * A_im, int ldA, scalar_P * R_re, scalar_P * R_im, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the exponential function value for each element of a matrix. The following instances are supported:</p> <p><code>csipl_cmexp_split_f</code> <code>csipl_cmexp_split_d</code></p>
<pre>void csipl_vexp10_P( scalar_P * A, csipl_stride strideA, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the base 10 exponential for each element of a vector. The following instances are supported:</p> <p><code>csipl_vexp10_f</code> <code>csipl_vexp10_d</code></p>
<pre>void csipl_mexp10_P( scalar_P * A, int ldA, scalar_P * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the base 10 exponential for each element of a matrix. The following instances are supported:</p> <p><code>csipl_mexp10_f</code> <code>csipl_mexp10_d</code></p>

Prototype	Description
<pre>void csipl_vfloor_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the floor for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_vfloor_f</code> <code>csipl_vfloor_d</code></p>
<pre>void csipl_vlog_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the natural logarithm for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_vlog_f</code> <code>csipl_vlog_d</code></p>
<pre>void csipl_cvlog_inter_P(   void * A,   csipl_stride strideA,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the natural logarithm for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_cvlog_inter_f</code> <code>csipl_cvlog_inter_d</code></p>
<pre>void csipl_cvlog_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the natural logarithm for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_cvlog_split_f</code> <code>csipl_cvlog_split_d</code></p>
<pre>void csipl_mlog_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the natural logarithm for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_mlog_f</code> <code>csipl_mlog_d</code></p>
<pre>void csipl_cmlog_inter_P(   void * A,   int ldA,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the natural logarithm for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_cmlog_inter_f</code> <code>csipl_cmlog_inter_d</code></p>
<pre>void csipl_cmlog_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the natural logarithm for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_cmlog_split_f</code> <code>csipl_cmlog_split_d</code></p>

Prototype	Description
<pre>void csipl_vlog10_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the base ten logarithm for each element of a vector. The following instances are supported:</p> <p><code>csipl_vlog10_f</code> <code>csipl_vlog10_d</code></p>
<pre>void csipl_mlog10_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Compute the base ten logarithm for each element of a matrix. The following instances are supported:</p> <p><code>csipl_mlog10_f</code> <code>csipl_mlog10_d</code></p>
<pre>void csipl_vsin_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the sine for each element of a vector. Element angle values are in radians. The following instances are supported:</p> <p><code>csipl_vsin_f</code> <code>csipl_vsin_d</code></p>
<pre>void csipl_msin_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Compute the sine for each element of a matrix. Element angle values are in radians. The following instances are supported:</p> <p><code>csipl_msin_f</code> <code>csipl_msin_d</code></p>
<pre>void csipl_vsinh_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the hyperbolic sine for each element of a vector. The following instances are supported:</p> <p><code>csipl_vsinh_f</code> <code>csipl_vsinh_d</code></p>
<pre>void csipl_msinh_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the hyperbolic sine for each element of a matrix. The following instances are supported:</p> <p><code>csipl_msinh_f</code> <code>csipl_msinh_d</code></p>
<pre>void csipl_vsqrt_P(   csipl_Dvview_P * A,   csipl_stride strideA,   csipl_Dvview_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the square root for each element of a vector. The following instances are supported:</p> <p><code>csipl_vsqrt_f</code> <code>csipl_vsqrt_d</code></p>
<pre>void csipl_cvsqrt_inter_P(   void * A,   csipl_stride strideA,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the square root for each element of a vector. The following instances are supported:</p> <p><code>csipl_cvsqrt_inter_f</code> <code>csipl_cvsqrt_inter_d</code></p>



Prototype	Description
<pre>void csipl_cvsqrt_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the square root for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_cvsqrt_split_f</code> <code>csipl_cvsqrt_split_d</code></p>
<pre>void csipl_msqrt_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Compute the square root for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_msqrt_f</code> <code>csipl_msqrt_d</code></p>
<pre>void csipl_cmsqrt_inter_P(   void * A,   int ldA,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Compute the square root for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_cmsqrt_inter_f</code> <code>csipl_cmsqrt_inter_d</code></p>
<pre>void csipl_cmsqrt_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Compute the square root for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_cmsqrt_split_f</code> <code>csipl_cmsqrt_split_d</code></p>
<pre>void csipl_mtanh_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Compute the tangent for each element of a matrix. Element angle values are in radians.</p> <p>The following instances are supported:</p> <p><code>csipl_mtanh_f</code> <code>csipl_mtanh_d</code></p>
<pre>void csipl_mtanh_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the hyperbolic tangent for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_mtanh_f</code> <code>csipl_mtanh_d</code></p>

## 4.2 Unary Operations

Prototype	Description
<pre>void csipl_varg_P( void * A, csipl_stride strideA, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the argument in radians <math>[-\pi, \pi]</math> for each element of a complex vector.</p> <p>The following instances are supported:</p> <p><code>csipl_varg_f</code> <code>csipl_varg_d</code></p>
<pre>void csipl_marg_P( void * A, int ldA, scalar_P * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the argument in radians <math>[-\pi, \pi]</math> for each element of a complex matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_marg_f</code> <code>csipl_marg_d</code></p>
<pre>void csipl_vceil_P( scalar_P * A, csipl_stride strideA, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the ceiling for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_vceil_f</code> <code>csipl_vceil_d</code></p>
<pre>void csipl_cvconj_inter_P( void * A, csipl_stride strideA, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Compute the conjugate for each element of a complex vector.</p> <p>The following instances are supported:</p> <p><code>csipl_cvconj_inter_f</code> <code>csipl_cvconj_inter_d</code></p>
<pre>void csipl_cvconj_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Compute the conjugate for each element of a complex vector.</p> <p>The following instances are supported:</p> <p><code>csipl_cvconj_split_f</code> <code>csipl_cvconj_split_d</code></p>
<pre>void csipl_cmconj_inter_P( void * A, int ldA, void * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Compute the conjugate for each element of a complex matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_cmconj_inter_f</code> <code>csipl_cmconj_inter_d</code></p>
<pre>void csipl_cmconj_split_P( scalar_P * A_re, scalar_P * A_im, int ldA, scalar_P * R_re, scalar_P * R_im, int ldR, csipl_length m, csipl_length n);</pre>	<p>Compute the conjugate for each element of a complex matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_cmconj_split_f</code> <code>csipl_cmconj_split_d</code></p>

Prototype	Description
<pre>void csipl_vcumsum_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the cumulative sum of the elements of a vector. The following instances are supported:</p> <p><a href="#">csipl_vcumsum_f</a> <a href="#">csipl_vcumsum_d</a> <a href="#">csipl_vcumsum_i</a></p>
<pre>void csipl_cvcumsum_inter_P(   void * A,   csipl_stride strideA,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the cumulative sum of the elements of a vector. The following instances are supported:</p> <p><a href="#">csipl_cvcumsum_inter_f</a> <a href="#">csipl_cvcumsum_inter_d</a> <a href="#">csipl_cvcumsum_inter_i</a></p>
<pre>void csipl_cvcumsum_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the cumulative sum of the elements of a vector. The following instances are supported:</p> <p><a href="#">csipl_cvcumsum_split_f</a> <a href="#">csipl_cvcumsum_split_d</a> <a href="#">csipl_cvcumsum_split_i</a></p>
<pre>void csipl_mcumsum_P(   csipl_major dir,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Compute the cumulative sums of the elements in the rows or columns of a matrix. The following instances are supported:</p> <p><a href="#">csipl_mcumsum_f</a> <a href="#">csipl_mcumsum_d</a> <a href="#">csipl_mcumsum_i</a></p>
<pre>void csipl_cmcumsum_inter_P(   void * A,   csipl_stride strideA,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the cumulative sum of the elements of a vector. The following instances are supported:</p> <p><a href="#">csipl_cmcumsum_inter_f</a> <a href="#">csipl_cmcumsum_inter_d</a> <a href="#">csipl_cmcumsum_inter_i</a></p>
<pre>void csipl_cmcumsum_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the cumulative sum of the elements of a vector. The following instances are supported:</p> <p><a href="#">csipl_cmcumsum_split_f</a> <a href="#">csipl_cmcumsum_split_d</a> <a href="#">csipl_cmcumsum_split_i</a></p>
<pre>void csipl_veuler_P(   scalar_P * A,   csipl_stride strideA,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the complex numbers corresponding to the angle of a unit vector in the complex plane for each element of a vector. The following instances are supported:</p> <p><a href="#">csipl_veuler_f</a> <a href="#">csipl_veuler_d</a></p>

Prototype	Description
<pre>void csipl_meuler_P(   scalar_P * A,   int ldA,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the complex numbers corresponding to the angle of a unit vector in the complex plane for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_meuler_f</code> <code>csipl_meuler_d</code></p>
<pre>void csipl_vmag_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the magnitude for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_vmag_f</code> <code>csipl_vmag_d</code> <code>csipl_vmag_i</code> <code>csipl_vmag_si</code></p>
<pre>void csipl_cvmag_inter_P(   void * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the magnitude for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_cvmag_inter_f</code> <code>csipl_cvmag_inter_d</code></p>
<pre>void csipl_cvmag_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Compute the magnitude for each element of a vector.</p> <p>The following instances are supported:</p> <p><code>csipl_cvmag_split_f</code> <code>csipl_cvmag_split_d</code></p>
<pre>void csipl_mmag_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Compute the magnitude for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_mmag_f</code> <code>csipl_mmag_d</code></p>
<pre>void csipl_cmmag_P(   void * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Compute the magnitude for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_cmmag_inter_f</code> <code>csipl_cmmag_inter_d</code></p>
<pre>void csipl_cmmag_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Compute the magnitude for each element of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_cmmag_split_f</code> <code>csipl_cmmag_split_d</code></p>

Prototype	Description
<pre>void csipl_vcmagsq_inter_P( void * A, csipl_stride strideA, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the square of the magnitudes for each element of a vector. The following instances are supported:</p> <p><code>csipl_vcmagsq_inter_f</code> <code>csipl_vcmagsq_inter_d</code></p>
<pre>void csipl_vcmagsq_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the square of the magnitudes for each element of a vector. The following instances are supported:</p> <p><code>csipl_vcmagsq_split_f</code> <code>csipl_vcmagsq_split_d</code></p>
<pre>void csipl_mcmagsq_P( void * A, int ldA, scalar_P * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the square of the magnitudes for each element of a matrix. The following instances are supported:</p> <p><code>csipl_mcmagsq_f</code> <code>csipl_mcmagsq_d</code></p>
<pre>scalar_P csipl_vmeanval_P( scalar_P * A, csipl_stride strideA, csipl_length n);</pre>	<p>Returns the mean value of the elements of a vector. The following instances are supported:</p> <p><code>csipl_vmeanval_f</code> <code>csipl_vmeanval_d</code></p>
<pre>csipl_cscalar_P csipl_cvmeanval_inter_P( void * A, csipl_stride strideA, csipl_length n);</pre>	<p>Returns the mean value of the elements of a vector. The following instances are supported:</p> <p><code>csipl_cvmeanval_inter_f</code> <code>csipl_cvmeanval_inter_d</code></p>
<pre>csipl_cscalar_P csipl_cvmeanval_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, csipl_length n);</pre>	<p>Returns the mean value of the elements of a vector. The following instances are supported:</p> <p><code>csipl_cvmeanval_split_f</code> <code>csipl_cvmeanval_split_d</code></p>
<pre>scalar_P csipl_mmeanval_P( scalar_P * A, int ldA, csipl_length m, csipl_length n);</pre>	<p>Returns the mean value of the elements of a matrix. The following instances are supported:</p> <p><code>csipl_mmeanval_f</code> <code>csipl_mmeanval_d</code></p>
<pre>csipl_cscalar_P csipl_cmmeanval_inter_P( void * A, int ldA, csipl_length m, csipl_length n);</pre>	<p>Returns the mean value of the elements of a matrix. The following instances are supported:</p> <p><code>csipl_cmmeanval_inter_f</code> <code>csipl_cmmeanval_inter_d</code></p>
<pre>csipl_cscalar_P csipl_cmmeanval_split_P( scalar_P * A_re, scalar_P * A_im, int ldA, csipl_length m, csipl_length n);</pre>	<p>Returns the mean value of the elements of a matrix. The following instances are supported:</p> <p><code>csipl_cmmeanval_split_f</code> <code>csipl_cmmeanval_split_d</code></p>

Prototype	Description
<pre>scalar_P csipl_vmeansqval_P(   scalar_P * A,   csipl_stride strideA,   csipl_length n);</pre>	<p>Returns the mean magnitude squared value of the elements of a vector. The following instances are supported:</p> <p><code>csipl_vmeansqval_f</code> <code>csipl_vmeansqval_d</code></p>
<pre>scalar_P csipl_cvmeansqval_inter_P(   void * A,   csipl_stride strideA,   csipl_length n);</pre>	<p>Returns the mean magnitude squared value of the elements of a vector. The following instances are supported:</p> <p><code>csipl_cvmeansqval_inter_f</code> <code>csipl_cvmeansqval_inter_d</code></p>
<pre>scalar_P csipl_cvmeansqval_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   csipl_length n);</pre>	<p>Returns the mean magnitude squared value of the elements of a vector. The following instances are supported:</p> <p><code>csipl_cvmeansqval_split_f</code> <code>csipl_cvmeansqval_split_d</code></p>
<pre>scalar_P csipl_mmeansqval_P(   scalar_P * A,   int ldA,   csipl_length m,   csipl_length n);</pre>	<p>Returns the mean magnitude squared value of the elements of a matrix. The following instances are supported:</p> <p><code>csipl_mmeansqval_f</code> <code>csipl_mmeansqval_d</code></p>
<pre>scalar_P csipl_cmmeansqval_inter_P(   void * A,   int ldA,   csipl_length m,   csipl_length n);</pre>	<p>Returns the mean magnitude squared value of the elements of a matrix. The following instances are supported:</p> <p><code>csipl_cmmeansqval_inter_f</code> <code>csipl_cmmeansqval_inter_d</code></p>
<pre>scalar_P csipl_cmmeansqval_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   csipl_length m,   csipl_length n);</pre>	<p>Returns the mean magnitude squared value of the elements of a matrix. The following instances are supported:</p> <p><code>csipl_cmmeansqval_split_f</code> <code>csipl_cmmeansqval_split_d</code></p>
<pre>scalar_P csipl_vmodulate_P(   scalar_P * A,   csipl_stride strideA,   scalar_P nu,   scalar_P phi,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the modulation of a real vector by a specified complex frequency. The following instances are supported:</p> <p><code>csipl_vmodulate_f</code> <code>csipl_vmodulate_d</code></p>
<pre>scalar_P csipl_cvmodulate_inter_P(   void * A,   csipl_stride strideA,   scalar_P nu,   scalar_P phi,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the modulation of a real vector by a specified complex frequency. The following instances are supported:</p> <p><code>csipl_cvmodulate_inter_f</code> <code>csipl_cvmodulate_inter_d</code></p>

Prototype	Description
<pre> scalar_P csipl_cvmodulate_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P nu,   scalar_P phi,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n); </pre>	<p>Computes the modulation of a real vector by a specified complex frequency. The following instances are supported:</p> <p><code>csipl_cvmodulate_split_f</code> <code>csipl_cvmodulate_split_d</code></p>
<pre> void csipl_vneg_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n); </pre>	<p>Computes the negation for each element of a vector. The following instances are supported:</p> <p><code>csipl_vneg_f</code> <code>csipl_vneg_d</code> <code>csipl_vneg_i</code> <code>csipl_vneg_si</code></p>
<pre> void csipl_cvneg_inter_P(   void * A,   csipl_stride strideA,   void * R,   csipl_stride strideR,   csipl_length n); </pre>	<p>Computes the negation for each element of a vector. The following instances are supported:</p> <p><code>csipl_cvneg_inter_f</code> <code>csipl_cvneg_inter_d</code></p>
<pre> void csipl_cvneg_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n); </pre>	<p>Computes the negation for each element of a vector. The following instances are supported:</p> <p><code>csipl_cvneg_split_f</code> <code>csipl_cvneg_split_d</code></p>
<pre> void csipl_mneg_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n); </pre>	<p>Computes the negation for each element of a matrix. The following instances are supported:</p> <p><code>csipl_mneg_f</code> <code>csipl_mneg_d</code> <code>csipl_mneg_i</code></p>
<pre> void csipl_cmneg_inter_P(   void * A,   int ldA,   void * R,   int ldR,   csipl_length m,   csipl_length n); </pre>	<p>Computes the negation for each element of a matrix. The following instances are supported:</p> <p><code>csipl_cmneg_inter_f</code> <code>csipl_cmneg_inter_d</code></p>
<pre> void csipl_cmneg_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n); </pre>	<p>Computes the negation for each element of a matrix. The following instances are supported:</p> <p><code>csipl_cmneg_split_f</code> <code>csipl_cmneg_split_d</code></p>

Prototype	Description
<pre>void csipl_vrecip_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the reciprocal for each element of a vector. The following instances are supported:</p> <p><code>csipl_vrecip_f</code> <code>csipl_vrecip_d</code></p>
<pre>void csipl_cvrecip_inter_P(   void * A,   csipl_stride strideA,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the reciprocal for each element of a vector. The following instances are supported:</p> <p><code>csipl_cvrecip_inter_f</code> <code>csipl_cvrecip_inter_d</code></p>
<pre>void csipl_cvrecip_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the reciprocal for each element of a vector. The following instances are supported:</p> <p><code>csipl_cvrecip_split_f</code> <code>csipl_cvrecip_split_d</code></p>
<pre>void csipl_mrecip_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the reciprocal for each element of a matrix. The following instances are supported:</p> <p><code>csipl_mrecip_f</code> <code>csipl_mrecip_d</code></p>
<pre>void csipl_cmrecip_inter_P(   void * A,   int ldA,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the reciprocal for each element of a matrix. The following instances are supported:</p> <p><code>csipl_cmrecip_inter_f</code> <code>csipl_cmrecip_inter_d</code></p>
<pre>void csipl_cmrecip_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the reciprocal for each element of a matrix. The following instances are supported:</p> <p><code>csipl_cmrecip_split_f</code> <code>csipl_cmrecip_split_d</code></p>
<pre>void csipl_vrsqrt_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the reciprocal of the square root for each element of a vector. The following instances are supported:</p> <p><code>csipl_vrsqrt_f</code> <code>csipl_vrsqrt_d</code></p>



Prototype	Description
<pre>void csipl_mrsqrt_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the reciprocal of the square root for each element of a matrix. The following instances are supported:</p> <p><code>csipl_mrsqrt_f</code> <code>csipl_mrsqrt_d</code></p>
<pre>void csipl_vsqr_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the square for each element of a vector. The following instances are supported:</p> <p><code>csipl_vsqr_f</code> <code>csipl_vsqr_d</code></p>
<pre>void csipl_msqr_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the square for each element of a matrix. The following instances are supported:</p> <p><code>csipl_msqr_f</code> <code>csipl_msqr_d</code></p>
<pre>scalar_P csipl_cvsumval_inter_P(   scalar_P * A,   csipl_stride strideA,   csipl_length n);</pre>	<p>Returns the sum of the elements of a vector. The following instances are supported:</p> <p><code>csipl_cvsumval_inter_f</code> <code>csipl_cvsumval_inter_d</code> <code>csipl_cvsumval_inter_i</code></p>
<pre>scalar_P csipl_cvsumval_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   csipl_length n);</pre>	<p>Returns the sum of the elements of a vector. The following instances are supported:</p> <p><code>csipl_cvsumval_split_f</code> <code>csipl_cvsumval_split_d</code> <code>csipl_cvsumval_split_i</code></p>
<pre>scalar_P csipl_msumval_P(   scalar_P * A,   csipl_stride strideA,   csipl_length n);</pre>	<p>Returns the sum of the elements of a vector. The following instances are supported:</p> <p><code>csipl_msumval_f</code> <code>csipl_msumval_d</code> <code>csipl_msumval_i</code></p>
<pre>scalar_P csipl_cmsumval_inter_P(   scalar_P * A,   csipl_stride strideA,   csipl_length n);</pre>	<p>Returns the sum of the elements of a vector. The following instances are supported:</p> <p><code>csipl_cmsumval_inter_f</code> <code>csipl_cmsumval_inter_d</code> <code>csipl_cmsumval_inter_i</code></p>
<pre>scalar_P csipl_cmsumval_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   csipl_length n);</pre>	<p>Returns the sum of the elements of a vector. The following instances are supported:</p> <p><code>csipl_cmsumval_split_f</code> <code>csipl_cmsumval_split_d</code> <code>csipl_cmsumval_split_i</code></p>

Prototype	Description
<pre>scalar_P csipl_msumsqval_P(   scalar_P * A,   int ldA,   csipl_length m,   csipl_length n);</pre>	<p>Returns the sum of the squares of the elements of a matrix.</p> <p>The following instances are supported:</p> <pre>csipl_msumsqval_f csipl_msumsqval_d</pre>

## 4.3 Binary Operations

Prototype	Description
<pre>void csipl_vadd_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum, by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_vadd_f csipl_vadd_d csipl_vadd_i csipl_vadd_si</pre>
<pre>void csipl_cvadd_inter_P(   void * A,   csipl_stride strideA,   void * B,   csipl_stride strideB,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum, by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_cvadd_inter_f csipl_cvadd_inter_d csipl_cvadd_inter_i</pre>
<pre>void csipl_cvadd_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum, by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_cvadd_split_f csipl_cvadd_split_d csipl_cvadd_split_i</pre>
<pre>void csipl_madd_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the sum, by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_madd_f csipl_madd_d csipl_madd_i</pre>
<pre>void csipl_cmadd_inter_P(   void * A,   int ldA,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the sum, by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_cmadd_inter_f csipl_cmadd_inter_d</pre>

Prototype	Description
<pre>void csipl_cmadd_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the sum, by element, of two matrices. The following instances are supported:</p> <p><code>csipl_cmadd_split_f</code> <code>csipl_cmadd_split_d</code></p>
<pre>void csipl_rcvadd_P(   scalar_P * A,   csipl_stride strideA,   void * B,   csipl_stride strideB,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum, by element, of two vectors. The following instances are supported:</p> <p><code>csipl_rcvadd_inter_f</code> <code>csipl_rcvadd_inter_d</code></p>
<pre>void csipl_rcvadd_split_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum, by element, of two vectors. The following instances are supported:</p> <p><code>csipl_rcvadd_split_f</code> <code>csipl_rcvadd_split_d</code></p>
<pre>void csipl_rcmadd_inter_P(   scalar_P * A,   int ldA,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the sum, by element, of two matrices. The following instances are supported:</p> <p><code>csipl_rcmadd_inter_f</code> <code>csipl_rcmadd_inter_d</code></p>
<pre>void csipl_rcmadd_split_P(   scalar_P * A,   int ldA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the sum, by element, of two matrices. The following instances are supported:</p> <p><code>csipl_rcmadd_split_f</code> <code>csipl_rcmadd_split_d</code></p>

Prototype	Description
<pre>void csipl_svadd_P(   scalar_P a,   scalar_P * B,   csipl_stride strideB,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum, by element, of a scalar and a vector. The following instances are supported:</p> <pre>csipl_svadd_f csipl_svadd_d csipl_svadd_i csipl_svadd_si</pre>
<pre>void csipl_csvadd_inter_P(   csipl_cscalar_P a,   void * B,   csipl_stride strideB,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum, by element, of a scalar and a vector. The following instances are supported:</p> <pre>csipl_csvadd_inter_f csipl_csvadd_inter_d</pre>
<pre>void csipl_csvadd_split_P(   csipl_cscalar_P a_re,   csipl_cscalar_P a_im,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum, by element, of a scalar and a vector. The following instances are supported:</p> <pre>csipl_csvadd_split_f csipl_csvadd_split_d</pre>
<pre>void csipl_smadd_P(   scalar_P a,   scalar_P * B,   int ldB,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the sum, by element, of a scalar and a matrix. The following instances are supported:</p> <pre>csipl_smadd_f csipl_smadd_d csipl_smadd_i</pre>
<pre>void csipl_csmadd_inter_P(   csipl_cscalar_P a,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the sum, by element, of a scalar and a matrix. The following instances are supported:</p> <pre>csipl_csmadd_inter_f csipl_csmadd_inter_d</pre>
<pre>void csipl_csmadd_split_P(   csipl_cscalar_P a_re,   csipl_cscalar_P a_im,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the sum, by element, of a scalar and a matrix. The following instances are supported:</p> <pre>csipl_csmadd_split_f csipl_csmadd_split_d</pre>

Prototype	Description
<pre>void csipl_rscvadd_inter_P(   scalar_P a,   void * B,   csipl_stride strideB,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum, by element, of a real scalar and a complex vector. The following instances are supported:</p> <p><code>csipl_rscvadd_inter_f</code> <code>csipl_rscvadd_inter_d</code></p>
<pre>void csipl_rscvadd_split_P(   scalar_P a,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum, by element, of a real scalar and a complex vector. The following instances are supported:</p> <p><code>csipl_rscvadd_split_f</code> <code>csipl_rscvadd_split_d</code></p>
<pre>void csipl_rscmadd_inter_P(   scalar_P a,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the sum, by element, of a real scalar and a complex matrix. The following instances are supported:</p> <p><code>csipl_rscmadd_inter_f</code> <code>csipl_rscmadd_inter_d</code></p>
<pre>void csipl_rscmadd_split_P(   scalar_P a,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the sum, by element, of a real scalar and a complex matrix. The following instances are supported:</p> <p><code>csipl_rscmadd_split_f</code> <code>csipl_rscmadd_split_d</code></p>
<pre>void csipl_Dvdiv_P(   csipl_Dvview_P * A,   csipl_stride strideA,   csipl_Dvview_P * B,   csipl_stride strideB,   csipl_Dvview_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the quotient, by element, of two vectors. The following instances are supported:</p> <p><code>csipl_vdiv_f</code> <code>csipl_vdiv_d</code> <code>csipl_svdiv_f</code> <code>csipl_svdiv_d</code></p>
<pre>void csipl_Dvdiv_inter_P(   csipl_Dvview_P * A,   csipl_stride strideA,   csipl_Dvview_P * B,   csipl_stride strideB,   csipl_Dvview_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the quotient, by element, of two vectors. The following instances are supported:</p> <p><code>csipl_crvdiv_inter_f</code> <code>csipl_crvdiv_inter_d</code> <code>csipl_cvdiv_inter_f</code> <code>csipl_cvdiv_inter_d</code></p>

Prototype	Description
<pre>void csipl_Dvdiv_split_P( csipl_Dvview_P * A_re, csipl_Dvview_P * A_im, csipl_stride strideA, csipl_Dvview_P * B_re, csipl_Dvview_P * B_im, csipl_stride strideB, csipl_Dvview_P * R_re, csipl_Dvview_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the quotient, by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_rcvdiv_split_f csipl_rcvdiv_split_d csipl_cvdiv_split_f csipl_cvdiv_split_d</pre>
<pre>void csipl_mdiv_P( scalar_P * A, int ldA, scalar_P * B, int ldB, scalar_P * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the quotient, by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_mdiv_f csipl_mdiv_d</pre>
<pre>void csipl_cmdiv_inter_P( void * A, int ldA, void * B, int ldB, void * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the quotient, by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_cmdiv_inter_f csipl_cmdiv_inter_d</pre>
<pre>void csipl_cmdiv_split_P( scalar_P * A_re, scalar_P * A_im, int ldA, scalar_P * B_re, scalar_P * B_im, int ldB, scalar_P * R_re, scalar_P * R_im, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the quotient, by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_cmdiv_split_f csipl_cmdiv_split_d</pre>
<pre>void csipl_rcvdiv_inter_P( scalar_P a, void * B, csipl_stride strideB, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the quotient, by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_rcvdiv_inter_f csipl_rcvdiv_inter_d</pre>
<pre>void csipl_rcvdiv_split_P( scalar_P a, scalar_P * B_re, scalar_P * B_im, csipl_stride strideB, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the quotient, by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_rcvdiv_split_f csipl_rcvdiv_split_d</pre>

Prototype	Description
<pre>void csipl_rcmdiv_inter_P(   scalar_P a,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the quotient, by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_rcmdiv_inter_f csipl_rcmdiv_inter_d</pre>
<pre>void csipl_rcmdiv_split_P(   scalar_P a,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the quotient, by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_rcmdiv_split_f csipl_rcmdiv_split_d</pre>
<pre>void csipl_crmdiv_inter_P(   void * A,   int ldA,   scalar_P * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the quotient, by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_crmdiv_inter_f csipl_crmdiv_inter_d</pre>
<pre>void csipl_crmdiv_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * B,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the quotient, by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_crmdiv_split_f csipl_crmdiv_split_d</pre>
<pre>void csipl_rscmsub_inter_P(   scalar_P a,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the difference, by element, of a real scalar and a complex matrix.</p> <p>The following instances are supported:</p> <pre>csipl_rscmsub_inter_f csipl_rscmsub_inter_d</pre>
<pre>void csipl_rscmsub_split_P(   scalar_P a,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the difference, by element, of a real scalar and a complex matrix.</p> <p>The following instances are supported:</p> <pre>csipl_rscmsub_split_f csipl_rscmsub_split_d</pre>

Prototype	Description
<pre>void csipl_vsdiv_P(   scalar_P * A,   csipl_stride strideA,   scalar_P b,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a vector and a scalar. The following instances are supported:</p> <p><code>csipl_vsdiv_f</code> <code>csipl_vsdiv_d</code></p>
<pre>void csipl_cvrdiv_inter_P(   scalar_P * A,   csipl_stride strideA,   scalar_P b,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a vector and a scalar. The following instances are supported:</p> <p><code>csipl_cvrdiv_inter_f</code> <code>csipl_cvrdiv_inter_d</code></p>
<pre>void csipl_cvrdiv_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P b_re,   scalar_P b_im,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a vector and a scalar. The following instances are supported:</p> <p><code>csipl_cvrdiv_split_f</code> <code>csipl_cvrdiv_split_d</code></p>
<pre>void csipl_msdiv_P(   scalar_P * A,   int ldA,   scalar_P b,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a matrix and a scalar. The following instances are supported:</p> <p><code>csipl_msdiv_f</code> <code>csipl_msdiv_d</code></p>
<pre>void csipl_cmrsdiv_inter_P(   void * A,   int ldA,   csipl_cscalar_P b,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a matrix and a scalar. The following instances are supported:</p> <p><code>csipl_cmrsdiv_inter_f</code> <code>csipl_cmrsdiv_inter_d</code></p>
<pre>void csipl_cmrsdiv_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   csipl_cscalar_P b_re,   csipl_cscalar_P b_im,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a matrix and a scalar. The following instances are supported:</p> <p><code>csipl_cmrsdiv_split_f</code> <code>csipl_cmrsdiv_split_d</code></p>



Prototype	Description
<pre>void csipl_vexpoavg_P(   scalar_P a,   scalar_P * B,   csipl_stride strideB,   scalar_P * C,   csipl_stride strideC,   csipl_length n);</pre>	<p>Computes an exponential weighted average, by element, of two vectors. The following instances are supported:</p> <p><code>csipl_vexpoavg_f</code> <code>csipl_vexpoavg_d</code></p>
<pre>void csipl_cvexpoavg_inter_P(   scalar_P a,   void * B,   csipl_stride strideB,   void * C,   csipl_stride strideC,   csipl_length n);</pre>	<p>Computes an exponential weighted average, by element, of two vectors. The following instances are supported:</p> <p><code>csipl_cvexpoavg_inter_f</code> <code>csipl_cvexpoavg_inter_d</code></p>
<pre>void csipl_cvexpoavg_split_P(   scalar_P a,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * C_re,   scalar_P * C_im,   csipl_stride strideC,   csipl_length n);</pre>	<p>Computes an exponential weighted average, by element, of two vectors. The following instances are supported:</p> <p><code>csipl_cvexpoavg_split_f</code> <code>csipl_cvexpoavg_split_d</code></p>
<pre>void csipl_mexpoavg_P(   scalar_P a,   scalar_P * B,   int ldB,   scalar_P * C,   int ldC,   csipl_length m,   csipl_length n);</pre>	<p>Computes an exponential weighted average, by element, of two matrices. The following instances are supported:</p> <p><code>csipl_mexpoavg_f</code> <code>csipl_mexpoavg_d</code></p>
<pre>void csipl_cmexpoavg_inter_P(   scalar_P a,   void * B,   int ldB,   void * C,   int ldC,   csipl_length m,   csipl_length n);</pre>	<p>Computes an exponential weighted average, by element, of two matrices. The following instances are supported:</p> <p><code>csipl_cmexpoavg_inter_f</code> <code>csipl_cmexpoavg_inter_d</code></p>
<pre>void csipl_cmexpoavg_split_P(   scalar_P a,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * C_re,   scalar_P * C_im,   int ldC,   csipl_length m,   csipl_length n);</pre>	<p>Computes an exponential weighted average, by element, of two matrices. The following instances are supported:</p> <p><code>csipl_cmexpoavg_split_f</code> <code>csipl_cmexpoavg_split_d</code></p>

Prototype	Description
<pre>void csipl_vhypot_P( scalar_P * A, csipl_stride strideA, scalar_P * B, csipl_stride strideB, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the square root of the sum of squares, by element, of two input vectors.</p> <p>The following instances are supported:</p> <p><code>csipl_vhypot_f</code> <code>csipl_vhypot_d</code></p>
<pre>void csipl_mhypot_P( scalar_P * A, int ldA, scalar_P * B, int ldB, scalar_P * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the square root of the sum of squares, by element, of two input matrices.</p> <p>The following instances are supported:</p> <p><code>csipl_mhypot_f</code> <code>csipl_mhypot_d</code></p>
<pre>void csipl_cvjmul_inter_P( void * A, csipl_stride strideA, void * B, csipl_stride strideB, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product of a complex vector with the conjugate of a second complex vector, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_cvjmul_inter_f</code> <code>csipl_cvjmul_inter_d</code></p>
<pre>void csipl_cvjmul_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * B_re, scalar_P * B_im, csipl_stride strideB, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product of a complex vector with the conjugate of a second complex vector, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_cvjmul_split_f</code> <code>csipl_cvjmul_split_d</code></p>
<pre>void csipl_cmjmul_inter_P( void * A, int ldA, void * B, int ldB, void * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the product of a complex matrix with the conjugate of a second complex matrix, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_cmjmul_inter_f</code> <code>csipl_cmjmul_inter_d</code></p>
<pre>void csipl_cmjmul_split_P( scalar_P * A_re, scalar_P * A_im, int ldA, scalar_P * B_re, scalar_P * B_im, int ldB, scalar_P * R_re, scalar_P * R_im, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the product of a complex matrix with the conjugate of a second complex matrix, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_cmjmul_split_f</code> <code>csipl_cmjmul_split_d</code></p>

Prototype	Description
<pre>void csipl_Dvmul_P( csipl_Dvview_P * A, csipl_stride strideA, csipl_Dvview_P * B, csipl_stride strideB, csipl_Dvview_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product, by element, of two vectors. The following instances are supported:</p> <pre>csipl_vmul_f csipl_vmul_d csipl_vmul_i csipl_vmul_si csipl_svmul_f csipl_svmul_d csipl_svmul_i csipl_svmul_si</pre>
<pre>void csipl_cvmul_inter_P( void * A, csipl_stride strideA, void * B, csipl_stride strideB, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product, by element, of two vectors. The following instances are supported:</p> <pre>csipl_cvmul_inter_f csipl_cvmul_inter_d</pre>
<pre>void csipl_cvmul_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * B_re, scalar_P * B_im, csipl_stride strideB, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product, by element, of two vectors. The following instances are supported:</p> <pre>csipl_cvmul_split_f csipl_cvmul_split_d</pre>
<pre>void csipl_mmul_P( scalar_P * A, int ldA, scalar_P * B, int ldB, scalar_P * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the product, by element, of two matrices. The following instances are supported:</p> <pre>csipl_mmul_f csipl_mmul_d csipl_mmul_i</pre>
<pre>void csipl_cmmul_inter_P( void * A, int ldA, void * B, int ldB, void * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the product, by element, of two matrices. The following instances are supported:</p> <pre>csipl_cmmul_inter_f csipl_cmmul_inter_d</pre>

Prototype	Description
<pre>void csipl_cmmul_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the product, by element, of two matrices. The following instances are supported:</p> <p><code>csipl_cmmul_split_f</code> <code>csipl_cmmul_split_d</code></p>
<pre>void csipl_rcvmul_inter_P(   scalar_P * A,   csipl_stride strideA,   void * B,   csipl_stride strideB,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the product, by element, of two vectors. The following instances are supported:</p> <p><code>csipl_rcvmul_inter_f</code> <code>csipl_rcvmul_inter_d</code></p>
<pre>void csipl_rcvmul_split_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the product, by element, of two vectors. The following instances are supported:</p> <p><code>csipl_rcvmul_split_f</code> <code>csipl_rcvmul_split_d</code></p>
<pre>void csipl_rcmmul_inter_P(   scalar_P * A,   int ldA,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the product, by element, of two matrices. The following instances are supported:</p> <p><code>csipl_rcmmul_inter_f</code> <code>csipl_rcmmul_inter_d</code></p>
<pre>void csipl_rcmmul_split_P(   scalar_P * A,   int ldA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the product, by element, of two matrices. The following instances are supported:</p> <p><code>csipl_rcmmul_split_f</code> <code>csipl_rcmmul_split_d</code></p>
<pre>void csipl_rscvmul_inter_P(   scalar_P a,   void * B,   csipl_stride strideB,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the product, by element, of a real scalar and a complex vector. The following instances are supported:</p> <p><code>csipl_rscvmul_inter_f</code> <code>csipl_rscvmul_inter_d</code></p>

Prototype	Description
<pre>void csipl_rscvmul_split_P( scalar_P a, scalar_P * B_re, scalar_P * B_im, csipl_stride strideB, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product, by element, of a real scalar and a complex vector. The following instances are supported:</p> <p><code>csipl_rscvmul_split_f</code> <code>csipl_rscvmul_split_d</code></p>
<pre>void csipl_csvmul_inter_P( csipl_cscalar_P a, void * B, csipl_stride strideB, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product, by element, of a scalar and a vector. The following instances are supported:</p> <p><code>csipl_csvmul_inter_f</code> <code>csipl_csvmul_inter_d</code></p>
<pre>void csipl_csvmul_split_P( csipl_cscalar_P a_re, csipl_cscalar_P a_im, scalar_P * B_re, scalar_P * B_im, csipl_stride strideB, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product, by element, of a scalar and a vector. The following instances are supported:</p> <p><code>csipl_csvmul_split_f</code> <code>csipl_csvmul_split_d</code></p>
<pre>void csipl_smmul_P( scalar_P a, scalar_P * B, int ldB, scalar_P * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the product, by element, of a scalar and a matrix. The following instances are supported:</p> <p><code>csipl_smmul_f</code> <code>csipl_smmul_d</code></p>
<pre>void csipl_csmmul_inter_P( csipl_cscalar_P a, void * B, int ldB, void * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the product, by element, of a scalar and a matrix. The following instances are supported:</p> <p><code>csipl_csmmul_inter_f</code> <code>csipl_csmmul_inter_d</code></p>
<pre>void csipl_csmmul_split_P( csipl_cscalar_P a_re, csipl_cscalar_P a_im, scalar_P * B_re, scalar_P * B_im, int ldB, scalar_P * R_re, scalar_P * R_im, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the product, by element, of a scalar and a matrix. The following instances are supported:</p> <p><code>csipl_csmmul_split_f</code> <code>csipl_csmmul_split_d</code></p>

Prototype	Description
<pre>void csipl_rscmmul_inter_P(   scalar_P a,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the product, by element, of a real scalar and a complex matrix. The following instances are supported:</p> <pre>csipl_rscmmul_inter_f csipl_rscmmul_inter_d</pre>
<pre>void csipl_rscmmul_split_P(   scalar_P a,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the product, by element, of a real scalar and a complex matrix. The following instances are supported:</p> <pre>csipl_rscmmul_split_f csipl_rscmmul_split_d</pre>
<pre>void csipl_vmmul_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   int ldB,   csipl_major major,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the product, by element, of a vector and the rows or columns of a matrix. The following instances are supported:</p> <pre>csipl_vmmul_f csipl_vmmul_d</pre>
<pre>void csipl_cvmmul_inter_P(   void * A,   csipl_stride strideA,   void * B,   int ldB,   csipl_major major,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the product, by element, of a vector and the rows or columns of a matrix. The following instances are supported:</p> <pre>csipl_cvmmul_inter_f csipl_cvmmul_inter_d</pre>
<pre>void csipl_cvmmul_split_P(   csipl_Dvview_P * A_re,   csipl_Dvview_P * A_im,   csipl_stride strideA,   csipl_Dmview_P * B_re,   csipl_Dmview_P * B_im,   int ldB,   csipl_major major,   csipl_Dmview_P * R_re,   csipl_Dmview_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the product, by element, of a vector and the rows or columns of a matrix. The following instances are supported:</p> <pre>csipl_cvmmul_split_f csipl_cvmmul_split_d</pre>

Prototype	Description
<pre>void csipl_rvcmmul_inter_P(   scalar_P * A,   csipl_stride strideA,   void * B,   int ldB,   csipl_major major,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the product, by element, of a vector and the rows or columns of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_rvcmmul_inter_f</code>  <code>csipl_rvcmmul_inter_d</code></p>
<pre>void csipl_rvcmmul_split_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   csipl_major major,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the product, by element, of a vector and the rows or columns of a matrix.</p> <p>The following instances are supported:</p> <p><code>csipl_rvcmmul_split_f</code>  <code>csipl_rvcmmul_split_d</code></p>
<pre>void csipl_vsub_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the difference, by element, of two vectors.</p> <p>The following instances are supported:</p> <p><code>csipl_vsub_f</code>  <code>csipl_vsub_d</code>  <code>csipl_vsub_i</code>  <code>csipl_vsub_si</code></p>
<pre>void csipl_cvsub_inter_P(   void * A,   csipl_stride strideA,   void * B,   csipl_stride strideB,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the difference, by element, of two vectors.</p> <p>The following instances are supported:</p> <p><code>csipl_cvsub_inter_f</code>  <code>csipl_cvsub_inter_d</code></p>
<pre>void csipl_cvsub_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the difference, by element, of two vectors.</p> <p>The following instances are supported:</p> <p><code>csipl_cvsub_split_f</code>  <code>csipl_cvsub_split_d</code></p>

Prototype	Description
<pre>void csipl_msub_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the difference, by element, of two matrices. The following instances are supported:</p> <pre>csipl_msub_f csipl_msub_d csipl_msub_i</pre>
<pre>void csipl_cmsub_inter_P(   void * A,   int ldA,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the difference, by element, of two matrices. The following instances are supported:</p> <pre>csipl_cmsub_inter_f csipl_cmsub_inter_d</pre>
<pre>void csipl_cmsub_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the difference, by element, of two matrices. The following instances are supported:</p> <pre>csipl_cmsub_split_f csipl_cmsub_split_d</pre>
<pre>void csipl_crmsub_inter_P(   void * A,   int ldA,   scalar_P * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the difference, by element, of two matrices. The following instances are supported:</p> <pre>csipl_crmsub_inter_f csipl_crmsub_inter_d</pre>
<pre>void csipl_crmsub_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * B,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the difference, by element, of two matrices. The following instances are supported:</p> <pre>csipl_crmsub_split_f csipl_crmsub_split_d</pre>



Prototype	Description
<pre>void csipl_rcvsub_inter_P( scalar_P * A, csipl_stride strideA, void * B, csipl_stride strideB, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the difference, by element, of two vectors.</p> <p>The following instances are supported:</p> <p><code>csipl_rcvsub_inter_f</code> <code>csipl_rcvsub_inter_d</code></p>
<pre>void csipl_rcvsub_split_P( scalar_P * A, csipl_stride strideA, scalar_P * B_re, scalar_P * B_im, csipl_stride strideB, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the difference, by element, of two vectors.</p> <p>The following instances are supported:</p> <p><code>csipl_rcvsub_split_f</code> <code>csipl_rcvsub_split_d</code></p>
<pre>void csipl_rcmsub_inter_P( scalar_P * A, int ldA, void * B, int ldB, void * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the difference, by element, of two matrices.</p> <p>The following instances are supported:</p> <p><code>csipl_rcmsub_inter_f</code> <code>csipl_rcmsub_inter_d</code></p>
<pre>void csipl_rcmsub_split_P( scalar_P * A, int ldA, scalar_P * B_re, scalar_P * B_im, int ldB, scalar_P * R_re, scalar_P * R_im, int ldR, csipl_length m, csipl_length n);</pre>	<p>Computes the difference, by element, of two matrices.</p> <p>The following instances are supported:</p> <p><code>csipl_rcmsub_split_f</code> <code>csipl_rcmsub_split_d</code></p>
<pre>void csipl_crvsub_inter_P( void * A, csipl_stride strideA, scalar_P * B, csipl_stride strideB, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the difference, by element, of two vectors.</p> <p>The following instances are supported:</p> <p><code>csipl_crvsub_inter_f</code> <code>csipl_crvsub_inter_d</code></p>
<pre>void csipl_crvsub_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * B, csipl_stride strideB, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the difference, by element, of two vectors.</p> <p>The following instances are supported:</p> <p><code>csipl_crvsub_split_f</code> <code>csipl_crvsub_split_d</code></p>

Prototype	Description
<pre>void csipl_svsub_P(   scalar_P a,   scalar_P * B,   csipl_stride strideB,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the difference, by element, of a scalar and a vector. The following instances are supported:</p> <p><code>csipl_svsub_f</code> <code>csipl_svsub_d</code> <code>csipl_svsub_i</code> <code>csipl_svsub_si</code></p>
<pre>void csipl_csvsub_inter_P(   csipl_cscalar_P a,   void * B,   csipl_stride strideB,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the difference, by element, of a scalar and a vector. The following instances are supported:</p> <p><code>csipl_csvsub_inter_f</code> <code>csipl_csvsub_inter_d</code></p>
<pre>void csipl_csvsub_split_P(   csipl_cscalar_P a_re,   csipl_cscalar_P a_im,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the difference, by element, of a scalar and a vector. The following instances are supported:</p> <p><code>csipl_csvsub_split_f</code> <code>csipl_csvsub_split_d</code></p>
<pre>void csipl_smsub_P(   scalar_P a,   scalar_P * B,   int ldB,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the difference, by element, of a scalar and a matrix. The following instances are supported:</p> <p><code>csipl_smsub_f</code> <code>csipl_smsub_d</code> <code>csipl_smsub_i</code></p>
<pre>void csipl_csmsub_inter_P(   csipl_cscalar_P a,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the difference, by element, of a scalar and a matrix. The following instances are supported:</p> <p><code>csipl_csmsub_inter_f</code> <code>csipl_csmsub_inter_d</code></p>
<pre>void csipl_csmsub_split_P(   csipl_cscalar_P a_re,   csipl_cscalar_P a_im,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the difference, by element, of a scalar and a matrix. The following instances are supported:</p> <p><code>csipl_csmsub_split_f</code> <code>csipl_csmsub_split_d</code></p>

Prototype	Description
<pre>void csipl_smdiv_P(   scalar_P a,   scalar_P * B,   int ldB,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a scalar and a matrix. The following instances are supported:</p> <p><code>csipl_smdiv_f</code> <code>csipl_smdiv_d</code></p>
<pre>void csipl_csmdiv_inter_P(   csipl_cscalar_P a,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a scalar and a matrix. The following instances are supported:</p> <p><code>csipl_csmdiv_inter_f</code> <code>csipl_csmdiv_inter_d</code></p>
<pre>void csipl_csmdiv_split_P(   csipl_cscalar_P a_re,   csipl_cscalar_P a_im,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a scalar and a matrix. The following instances are supported:</p> <p><code>csipl_csmdiv_split_f</code> <code>csipl_csmdiv_split_d</code></p>
<pre>void csipl_rscvdiv_inter_P(   scalar_P a,   void * B,   csipl_stride strideB,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a real scalar and a complex vector. The following instances are supported:</p> <p><code>csipl_rscvdiv_inter_f</code> <code>csipl_rscvdiv_inter_d</code></p>
<pre>void csipl_rscvdiv_split_P(   scalar_P a,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a real scalar and a complex vector. The following instances are supported:</p> <p><code>csipl_rscvdiv_split_f</code> <code>csipl_rscvdiv_split_d</code></p>
<pre>void csipl_rscvsub_inter_P(   scalar_P a,   void * B,   csipl_stride strideB,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the difference, by element, of a real scalar and a complex vector. The following instances are supported:</p> <p><code>csipl_rscvsub_inter_f</code> <code>csipl_rscvsub_inter_d</code></p>

Prototype	Description
<pre>void csipl_rscvsub_split_P(   scalar_P a,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the difference, by element, of a real scalar and a complex vector. The following instances are supported:</p> <p><code>csipl_rscvsub_split_f</code> <code>csipl_rscvsub_split_d</code></p>
<pre>void csipl_rscmdiv_inter_P(   scalar_P a,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a real scalar and a complex matrix. The following instances are supported:</p> <p><code>csipl_rscmdiv_inter_f</code> <code>csipl_rscmdiv_inter_d</code></p>
<pre>void csipl_rscmdiv_split_P(   scalar_P a,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the quotient, by element, of a real scalar and a complex matrix. The following instances are supported:</p> <p><code>csipl_rscmdiv_split_f</code> <code>csipl_rscmdiv_split_d</code></p>

## 4.4 Ternary Operations

Prototype	Description
<pre>void csipl_vam_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   scalar_P * C,   csipl_stride strideC,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum of two vectors and product of a third vector, by element. The following instances are supported:</p> <p><code>csipl_vam_f</code> <code>csipl_vam_d</code> <code>csipl_vma_f</code> <code>csipl_vma_d</code></p>
<pre>void csipl_cvam_inter_P(   void * A,   csipl_stride strideA,   void * B,   csipl_stride strideB,   void * C,   csipl_stride strideC,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum of two vectors and product of a third vector, by element. The following instances are supported:</p> <p><code>csipl_cvam_inter_f</code> <code>csipl_cvam_inter_d</code> <code>csipl_cvma_inter_f</code> <code>csipl_cvma_inter_d</code></p>

Prototype	Description
<pre>void csipl_cvam_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * C_re,   scalar_P * C_im,   csipl_stride strideC,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the sum of two vectors and product of a third vector, by element. The following instances are supported:</p> <pre>csipl_cvam_split_f csipl_cvam_split_d csipl_cvma_split_f csipl_cvma_split_d</pre>
<pre>void csipl_vmsa_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   scalar_P c,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the product of two vectors and sum of a scalar, by element. The following instances are supported:</p> <pre>csipl_vmsa_f csipl_vmsa_d</pre>
<pre>void csipl_cvmsa_inter_P(   void * A,   csipl_stride strideA,   void * B,   csipl_stride strideB,   csipl_cscalar_P c,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the product of two vectors and sum of a scalar, by element. The following instances are supported:</p> <pre>csipl_cvmsa_inter_f csipl_cvmsa_inter_d</pre>
<pre>void csipl_cvmsa_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   csipl_cscalar_P c_re,   csipl_cscalar_P c_im,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the product of two vectors and sum of a scalar, by element. The following instances are supported:</p> <pre>csipl_cvmsa_split_f csipl_cvmsa_split_d</pre>
<pre>void csipl_vmsb_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   scalar_P * C,   csipl_stride strideC,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the product of two vectors and difference of a third vector, by element. The following instances are supported:</p> <pre>csipl_vmsb_f csipl_vmsb_d</pre>

Prototype	Description
<pre>void csipl_cvmsb_inter_P( void * A, csipl_stride strideA, void * B, csipl_stride strideB, void * C, csipl_stride strideC, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product of two vectors and difference of a third vector, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_cvmsb_inter_f</code> <code>csipl_cvmsb_inter_d</code></p>
<pre>void csipl_cvmsb_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * B_re, scalar_P * B_im, csipl_stride strideB, scalar_P * C_re, scalar_P * C_im, csipl_stride strideC, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product of two vectors and difference of a third vector, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_cvmsb_split_f</code> <code>csipl_cvmsb_split_d</code></p>
<pre>void csipl_vsam_P( scalar_P * A, csipl_stride strideA, scalar_P b, scalar_P * C, csipl_stride strideC, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the sum of a vector and a scalar, and product with a second vector, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_vsam_f</code> <code>csipl_vsam_d</code></p>
<pre>void csipl_cvmsam_inter_P( void * A, csipl_stride strideA, csipl_cscalar_P b, void * C, csipl_stride strideC, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the sum of a vector and a scalar, and product with a second vector, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_cvmsam_inter_f</code> <code>csipl_cvmsam_inter_d</code></p>
<pre>void csipl_cvmsam_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, csipl_cscalar_P b_re, csipl_cscalar_P b_im, scalar_P * C_re, scalar_P * C_im, csipl_stride strideC, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the sum of a vector and a scalar, and product with a second vector, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_cvmsam_split_f</code> <code>csipl_cvmsam_split_d</code></p>

Prototype	Description
<pre>void csipl_vsbm_P( scalar_P * A, csipl_stride strideA, scalar_P * B, csipl_stride strideB, scalar_P * C, csipl_stride strideC, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the difference of two vectors, and product with a third vector, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_vsbm_f</code> <code>csipl_vsbm_d</code></p>
<pre>void csipl_cvsvbm_inter_P( void * A, csipl_stride strideA, void * B, csipl_stride strideB, void * C, csipl_stride strideC, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the difference of two vectors, and product with a third vector, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_cvsvbm_inter_f</code> <code>csipl_cvsvbm_inter_d</code></p>
<pre>void csipl_cvsvbm_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * B_re, scalar_P * B_im, csipl_stride strideB, scalar_P * C_re, scalar_P * C_im, csipl_stride strideC, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the difference of two vectors, and product with a third vector, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_cvsvbm_split_f</code> <code>csipl_cvsvbm_split_d</code></p>
<pre>void csipl_vsma_P( scalar_P * A, csipl_stride strideA, scalar_P b, scalar_P * C, csipl_stride strideC, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product of a vector and a scalar, and sum with a second vector, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_vsma_f</code> <code>csipl_vsma_d</code></p>
<pre>void csipl_cvsvma_inter_P( void * A, csipl_stride strideA, csipl_cscalar_P b, void * C, csipl_stride strideC, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product of a vector and a scalar, and sum with a second vector, by element.</p> <p>The following instances are supported:</p> <p><code>csipl_cvsvma_inter_f</code> <code>csipl_cvsvma_inter_d</code></p>

Prototype	Description
<pre>void csipl_cvmsa_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, csipl_cscalar_P b_re, csipl_cscalar_P b_im, scalar_P * C_re, scalar_P * C_im, csipl_stride strideC, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product of a vector and a scalar, and sum with a second vector, by element.</p> <p>The following instances are supported:</p> <pre>csipl_cvmsa_split_f csipl_cvmsa_split_d</pre>
<pre>void csipl_vsmsa_P( scalar_P * A, csipl_stride strideA, scalar_P b, scalar_P c, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product of a vector and a scalar, and sum with a second scalar, by element.</p> <p>The following instances are supported:</p> <pre>csipl_vsmsa_f csipl_vsmsa_d</pre>
<pre>void csipl_cvmsa_inter_P( void * A, csipl_stride strideA, csipl_cscalar_P b, csipl_cscalar_P c, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product of a vector and a scalar, and sum with a second scalar, by element.</p> <p>The following instances are supported:</p> <pre>csipl_cvmsa_inter_f csipl_cvmsa_inter_d</pre>
<pre>void csipl_cvmsa_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, csipl_cscalar_P b_re, csipl_cscalar_P b_im, csipl_cscalar_P c_re, csipl_cscalar_P c_im, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Computes the product of a vector and a scalar, and sum with a second scalar, by element.</p> <p>The following instances are supported:</p> <pre>csipl_cvmsa_split_f csipl_cvmsa_split_d</pre>

## 4.5 Logical Operations

Prototype	Description
<pre>csipl_scalar_bl csipl_valltrue_bl( signed int * A, csipl_stride strideA, csipl_length n);</pre>	<p>Returns true if all the elements of a vector are true.</p>
<pre>csipl_scalar_bl csipl_malltrue_bl( signed int * A, csipl_stride strideA, csipl_length n);</pre>	<p>Returns true if all the elements of a vector are true.</p>



Prototype	Description
<pre> <i>csipl_scalar_bl</i> <i>csipl_vanytrue_bl</i>(   signed int * A,   <i>csipl_stride</i> strideA,   <i>csipl_length</i> n); </pre>	Returns true if one or more elements of a vector are true.
<pre> <i>csipl_scalar_bl</i> <i>csipl_manytrue_bl</i>(   signed int * A,   <i>csipl_stride</i> strideA,   <i>csipl_length</i> n); </pre>	Returns true if one or more elements of a vector are true.
<pre> void <i>csipl_vleq_P</i>(   scalar_P * A,   <i>csipl_stride</i> strideA,   scalar_P * B,   <i>csipl_stride</i> strideB,   signed int * R,   <i>csipl_stride</i> strideR,   <i>csipl_length</i> n); </pre>	<p>Computes the boolean comparison of 'equal', by element, of two vectors. The following instances are supported:</p> <pre> <i>csipl_vleq_f</i> <i>csipl_vleq_d</i> <i>csipl_vleq_i</i> </pre>
<pre> void <i>csipl_cvleq_inter_P</i>(   void * A,   <i>csipl_stride</i> strideA,   void * B,   <i>csipl_stride</i> strideB,   signed int * R,   <i>csipl_stride</i> strideR,   <i>csipl_length</i> n); </pre>	<p>Computes the boolean comparison of 'equal', by element, of two vectors. The following instances are supported:</p> <pre> <i>csipl_cvleq_inter_f</i> <i>csipl_cvleq_inter_d</i> <i>csipl_cvleq_inter_i</i> </pre>
<pre> void <i>csipl_cvleq_split_P</i>(   scalar_P * A_re,   scalar_P * A_im,   <i>csipl_stride</i> strideA,   scalar_P * B_re,   scalar_P * B_im,   <i>csipl_stride</i> strideB,   signed int * R_re,   signed int * R_im,   <i>csipl_stride</i> strideR,   <i>csipl_length</i> n); </pre>	<p>Computes the boolean comparison of 'equal', by element, of two vectors. The following instances are supported:</p> <pre> <i>csipl_cvleq_split_f</i> <i>csipl_cvleq_split_d</i> <i>csipl_cvleq_split_i</i> </pre>
<pre> void <i>csipl_mleq_P</i>(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   signed int * R,   <i>csipl_stride</i> strideR,   <i>csipl_length</i> m,   <i>csipl_length</i> n); </pre>	<p>Computes the boolean comparison of 'equal', by element, of two vectors/matrices. The following instances are supported:</p> <pre> <i>csipl_mleq_f</i> <i>csipl_mleq_d</i> <i>csipl_mleq_i</i> </pre>
<pre> void <i>csipl_cmleq_inter_P</i>(   void * A,   int ldA,   void * B,   int ldB,   signed int * R,   <i>csipl_stride</i> strideR,   <i>csipl_length</i> m,   <i>csipl_length</i> n); </pre>	<p>Computes the boolean comparison of 'equal', by element, of two vectors/matrices. The following instances are supported:</p> <pre> <i>csipl_cmleq_inter_f</i> <i>csipl_cmleq_inter_d</i> <i>csipl_cmleq_inter_i</i> </pre>

Prototype	Description
<pre>void csipl_cmleq_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   signed int * R_re,   signed int * R_im,   csipl_stride strideR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the boolean comparison of 'equal', by element, of two vectors/matrices.</p> <p>The following instances are supported:</p> <pre>csipl_cmleq_split_f csipl_cmleq_split_d csipl_cmleq_split_i</pre>
<pre>void csipl_vlge_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   signed int * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the boolean comparison of 'greater than or equal', by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_vlge_f csipl_vlge_d csipl_vlge_i</pre>
<pre>void csipl_mlge_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   signed int * R,   csipl_stride strideR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the boolean comparison of 'greater than or equal', by element, of two vectors/matrices.</p> <p>The following instances are supported:</p> <pre>csipl_mlge_f csipl_mlge_d csipl_mlge_i</pre>
<pre>void csipl_vlgt_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   signed int * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the boolean comparison of 'greater than', by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_vlgt_f csipl_vlgt_d csipl_vlgt_i</pre>
<pre>void csipl_mlgt_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   signed int * R,   csipl_stride strideR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the boolean comparison of 'greater than', by element, of two vectors/matrices.</p> <p>The following instances are supported:</p> <pre>csipl_mlgt_f csipl_mlgt_d csipl_mlgt_i</pre>
<pre>void csipl_vlle_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   signed int * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the boolean comparison of 'less than or equal', by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_vlle_f csipl_vlle_d csipl_vlle_i</pre>

Prototype	Description
<pre>void csipl_mlle_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   signed int * R,   csipl_stride strideR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the boolean comparison of 'less than or equal', by element, of two vectors/matrices.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_mlle_f</a>  <a href="#">csipl_mlle_d</a>  <a href="#">csipl_mlle_i</a></p>
<pre>void csipl_vllt_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   signed int * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the boolean comparison of 'less than', by element, of two vectors.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_vllt_f</a>  <a href="#">csipl_vllt_d</a>  <a href="#">csipl_vllt_i</a></p>
<pre>void csipl_mllt_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   signed int * R,   csipl_stride strideR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the boolean comparison of 'less than', by element, of two vectors/matrices.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_mllt_f</a>  <a href="#">csipl_mllt_d</a>  <a href="#">csipl_mllt_i</a></p>
<pre>void csipl_vlne_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   signed int * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the boolean comparison of 'not equal', by element, of two vectors.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_vlne_f</a>  <a href="#">csipl_vlne_d</a>  <a href="#">csipl_vlne_i</a></p>
<pre>void csipl_cvlne_inter_P(   void * A,   csipl_stride strideA,   void * B,   csipl_stride strideB,   signed int * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the boolean comparison of 'not equal', by element, of two vectors.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_cvlne_inter_f</a>  <a href="#">csipl_cvlne_inter_d</a>  <a href="#">csipl_cvlne_inter_i</a></p>
<pre>void csipl_cvlne_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   signed int * R_re,   signed int * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the boolean comparison of 'not equal', by element, of two vectors.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_cvlne_split_f</a>  <a href="#">csipl_cvlne_split_d</a>  <a href="#">csipl_cvlne_split_i</a></p>

Prototype	Description
<pre>void csipl_mlne_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   signed int * R,   csipl_stride strideR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the boolean comparison of ‘not equal’, by element, of two vectors/matrices.</p> <p>The following instances are supported:</p> <pre>csipl_mlne_f csipl_mlne_d csipl_mlne_i</pre>
<pre>void csipl_cmlne_inter_P(   void * A,   int ldA,   void * B,   int ldB,   signed int * R,   csipl_stride strideR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the boolean comparison of ‘not equal’, by element, of two vectors/matrices.</p> <p>The following instances are supported:</p> <pre>csipl_cmlne_inter_f csipl_cmlne_inter_d csipl_cmlne_inter_i</pre>
<pre>void csipl_cmlne_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   signed int * R_re,   signed int * R_im,   csipl_stride strideR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the boolean comparison of ‘not equal’, by element, of two vectors/matrices.</p> <p>The following instances are supported:</p> <pre>csipl_cmlne_split_f csipl_cmlne_split_d csipl_cmlne_split_i</pre>

## 4.6 Selection Operations

Prototype	Description
<pre>void csipl_vclip_P(   scalar_P * A,   csipl_stride strideA,   scalar_P t1,   scalar_P t2,   scalar_P c1,   scalar_P c2,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the generalised double clip, by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_vclip_f csipl_vclip_d csipl_vclip_i csipl_vclip_si</pre>
<pre>void csipl_vinvclip_P(   scalar_P * A,   csipl_stride strideA,   scalar_P t1,   scalar_P t2,   scalar_P t3,   scalar_P c1,   scalar_P c2,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the generalised inverted double clip, by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_vinvclip_f csipl_vinvclip_d csipl_vinvclip_i csipl_vinvclip_si</pre>

Prototype	Description
<pre> unsigned int csipl_vindexbool( signed int * X, csipl_stride strideX, unsigned int * Y, csipl_stride strideY, csipl_length n); </pre>	<p>Computes an index vector of the indices of the non-false elements of the boolean vector, and returns the number of non-false elements.</p>
<pre> void csipl_vmax_P( scalar_P * A, csipl_stride strideA, scalar_P * B, csipl_stride strideB, scalar_P * R, csipl_stride strideR, csipl_length n); </pre>	<p>Computes the maximum, by element, of two vectors. The following instances are supported:</p> <p><code>csipl_vmax_f</code> <code>csipl_vmax_d</code></p>
<pre> void csipl_vmaxmg_P( scalar_P * A, csipl_stride strideA, scalar_P * B, csipl_stride strideB, scalar_P * R, csipl_stride strideR, csipl_length n); </pre>	<p>Computes the maximum magnitude (absolute value), by element, of two vectors. The following instances are supported:</p> <p><code>csipl_vmaxmg_f</code> <code>csipl_vmaxmg_d</code></p>
<pre> void csipl_vcmaxmgsq_inter_P( void * A, csipl_stride strideA, void * B, csipl_stride strideB, scalar_P * R, csipl_stride strideR, csipl_length n); </pre>	<p>Computes the maximum magnitude squared, by element, of two complex vectors. The following instances are supported:</p> <p><code>csipl_vcmaxmgsq_inter_f</code> <code>csipl_vcmaxmgsq_inter_d</code></p>
<pre> void csipl_vcmaxmgsq_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * B_re, scalar_P * B_im, csipl_stride strideB, scalar_P * R, csipl_stride strideR, csipl_length n); </pre>	<p>Computes the maximum magnitude squared, by element, of two complex vectors. The following instances are supported:</p> <p><code>csipl_vcmaxmgsq_split_f</code> <code>csipl_vcmaxmgsq_split_d</code></p>
<pre> scalar_P csipl_vcmaxmgsqval_inter_P( void * A, csipl_stride strideA, csipl_index * index, csipl_length n); </pre>	<p>Returns the index and value of the maximum magnitude squared of the elements of a complex vector. The index is returned by reference as one of the arguments. The following instances are supported:</p> <p><code>csipl_vcmaxmgsqval_inter_f</code> <code>csipl_vcmaxmgsqval_inter_d</code></p>

Prototype	Description
<pre>scalar_P csipl_vcmaxmgsqval_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   csipl_index * index,   csipl_length n);</pre>	<p>Returns the index and value of the maximum magnitude squared of the elements of a complex vector. The index is returned by reference as one of the arguments.</p> <p>The following instances are supported:</p> <pre>csipl_vcmaxmgsqval_split_f csipl_vcmaxmgsqval_split_d</pre>
<pre>scalar_P csipl_vmaxmgval_P(   scalar_P * A,   csipl_stride strideA,   csipl_index * index,   csipl_length n);</pre>	<p>Returns the index and value of the maximum absolute value of the elements of a vector. The index is returned by reference as one of the arguments.</p> <p>The following instances are supported:</p> <pre>csipl_vmaxmgval_f csipl_vmaxmgval_d</pre>
<pre>scalar_P csipl_vmaxval_P(   scalar_P * A,   csipl_stride strideA,   csipl_index * index,   csipl_length n);</pre>	<p>Returns the index and value of the maximum value of the elements of a vector. The index is returned by reference as one of the arguments.</p> <p>The following instances are supported:</p> <pre>csipl_vmaxval_f csipl_vmaxval_d</pre>
<pre>void csipl_vmin_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the minimum, by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_vmin_f csipl_vmin_d</pre>
<pre>void csipl_vminmg_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the minimum magnitude (absolute value), by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_vminmg_f csipl_vminmg_d</pre>
<pre>void csipl_vcminmgsq_inter_P(   void * A,   csipl_stride strideA,   void * B,   csipl_stride strideB,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the minimum magnitude squared, by element, of two complex vectors.</p> <p>The following instances are supported:</p> <pre>csipl_vcminmgsq_inter_f csipl_vcminmgsq_inter_d</pre>

Prototype	Description
<pre>void csipl_vcminmgsq_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the minimum magnitude squared, by element, of two complex vectors.</p> <p>The following instances are supported:</p> <p><code>csipl_vcminmgsq_split_f</code>  <code>csipl_vcminmgsq_split_d</code></p>
<pre>scalar_P csipl_vcminmgsqval_inter_P(   void * A,   csipl_stride strideA,   csipl_index * index,   csipl_length n);</pre>	<p>Returns the index and value of the minimum magnitude squared of the elements of a complex vector. The index is returned by reference as one of the arguments.</p> <p>The following instances are supported:</p> <p><code>csipl_vcminmgsqval_inter_f</code>  <code>csipl_vcminmgsqval_inter_d</code></p>
<pre>scalar_P csipl_vcminmgsqval_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   csipl_index * index,   csipl_length n);</pre>	<p>Returns the index and value of the minimum magnitude squared of the elements of a complex vector. The index is returned by reference as one of the arguments.</p> <p>The following instances are supported:</p> <p><code>csipl_vcminmgsqval_split_f</code>  <code>csipl_vcminmgsqval_split_d</code></p>
<pre>scalar_P csipl_vminmgval_P(   scalar_P * A,   csipl_stride strideA,   csipl_index * index,   csipl_length n);</pre>	<p>Returns the index and value of the minimum absolute value of the elements of a vector. The index is returned by reference as one of the arguments.</p> <p>The following instances are supported:</p> <p><code>csipl_vminmgval_f</code>  <code>csipl_vminmgval_d</code></p>
<pre>scalar_P csipl_vminval_P(   scalar_P * A,   csipl_stride strideA,   csipl_index * index,   csipl_length n);</pre>	<p>Returns the index and value of the minimum value of the elements of a vector. The index is returned by reference as one of the arguments.</p> <p>The following instances are supported:</p> <p><code>csipl_vminval_f</code>  <code>csipl_vminval_d</code></p>

## 4.7 Bitwise and Boolean Logical Operators

Prototype	Description
<pre>void csipl_vand_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the bitwise and, by element, of two vectors.</p> <p>The following instances are supported:</p> <p><code>csipl_vand_i</code>  <code>csipl_vand_si</code>  <code>csipl_vand_bl</code></p>

Prototype	Description
<pre>void csipl_mand_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the bitwise and, by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_mand_i csipl_mand_si csipl_mand_bl</pre>
<pre>void csipl_vnot_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the bitwise not (one's complement), by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_vnot_i csipl_vnot_si csipl_vnot_bl</pre>
<pre>void csipl_mnot_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the bitwise not (one's complement), by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_mnot_i csipl_mnot_si csipl_mnot_bl</pre>
<pre>void csipl_vor_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Computes the bitwise inclusive or, by element, of two vectors.</p> <p>The following instances are supported:</p> <pre>csipl_vor_i csipl_vor_si csipl_vor_bl</pre>
<pre>void csipl_mor_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the bitwise inclusive or, by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_mor_i csipl_mor_si csipl_mor_bl</pre>
<pre>void csipl_mxor_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Computes the bitwise exclusive or, by element, of two matrices.</p> <p>The following instances are supported:</p> <pre>csipl_mxor_i csipl_mxor_si csipl_mxor_bl</pre>

## 4.8 Element Generation and Copy



Prototype	Description
<pre>void csipl_vcopy_P_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Copy the source vector to the destination vector performing any necessary type conversion of the standard ANSI C scalar types.</p> <p>The following instances are supported:</p> <pre>csipl_vcopy_f_f csipl_vcopy_f_d csipl_vcopy_f_i csipl_vcopy_f_si csipl_vcopy_f_bl csipl_vcopy_d_f csipl_vcopy_d_d csipl_vcopy_d_i csipl_vcopy_d_si csipl_vcopy_d_bl csipl_vcopy_i_f csipl_vcopy_i_d csipl_vcopy_i_i csipl_vcopy_i_si csipl_vcopy_i_vi csipl_vcopy_si_f csipl_vcopy_si_d csipl_vcopy_si_i csipl_vcopy_si_si csipl_vcopy_bl_f csipl_vcopy_bl_d csipl_vcopy_bl_bl csipl_vcopy_vi_i csipl_vcopy_vi_vi csipl_vcopy_mi_mi</pre>
<pre>void csipl_cvcopy_inter_P_P(   void * A,   csipl_stride strideA,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Copy the source vector to the destination vector performing any necessary type conversion of the standard ANSI C scalar types.</p> <p>The following instances are supported:</p> <pre>csipl_cvcopy_inter_f_f csipl_cvcopy_inter_f_d csipl_cvcopy_inter_d_f csipl_cvcopy_inter_d_d</pre>
<pre>void csipl_cvcopy_split_P_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Copy the source vector to the destination vector performing any necessary type conversion of the standard ANSI C scalar types.</p> <p>The following instances are supported:</p> <pre>csipl_cvcopy_split_f_f csipl_cvcopy_split_f_d csipl_cvcopy_split_d_f csipl_cvcopy_split_d_d</pre>

Prototype	Description
<pre>void csipl_mcopy_P_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Copy the source matrix to the destination matrix performing any necessary type conversion of the standard ANSI C scalar types.</p> <p>The following instances are supported:</p> <pre>csipl_mcopy_f_f csipl_mcopy_f_d csipl_mcopy_f_i csipl_mcopy_f_si csipl_mcopy_f_bl csipl_mcopy_d_f csipl_mcopy_d_d csipl_mcopy_d_i csipl_mcopy_d_si csipl_mcopy_d_bl csipl_mcopy_i_f csipl_mcopy_i_d csipl_mcopy_i_i csipl_mcopy_i_si csipl_mcopy_si_f csipl_mcopy_si_d csipl_mcopy_si_i csipl_mcopy_si_si csipl_mcopy_bl_f csipl_mcopy_bl_d csipl_mcopy_bl_bl</pre>
<pre>void csipl_cmcopy_inter_P_P(   void * A,   int ldA,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Copy the source matrix to the destination matrix performing any necessary type conversion of the standard ANSI C scalar types.</p> <p>The following instances are supported:</p> <pre>csipl_cmcopy_inter_f_f csipl_cmcopy_inter_f_d csipl_cmcopy_inter_d_f csipl_cmcopy_inter_d_d</pre>
<pre>void csipl_cmcopy_split_P_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Copy the source matrix to the destination matrix performing any necessary type conversion of the standard ANSI C scalar types.</p> <p>The following instances are supported:</p> <pre>csipl_cmcopy_split_f_f csipl_cmcopy_split_f_d csipl_cmcopy_split_d_f csipl_cmcopy_split_d_d</pre>
<pre>void csipl_vfill_P(   scalar_P a,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Fill a vector with a constant value.</p> <p>The following instances are supported:</p> <pre>csipl_vfill_f csipl_vfill_d csipl_vfill_i csipl_vfill_si</pre>
<pre>void csipl_cvfill_inter_P(   csipl_cscalar_P a,   void * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Fill a vector with a constant value.</p> <p>The following instances are supported:</p> <pre>csipl_cvfill_inter_f csipl_cvfill_inter_d</pre>

Prototype	Description
<pre>void csipl_cvfill_split_P( csipl_cscalar_P a_re, csipl_cscalar_P a_im, scalar_P * R_re, scalar_P * R_im, csipl_stride strideR, csipl_length n);</pre>	<p>Fill a vector with a constant value. The following instances are supported:</p> <pre>csipl_cvfill_split_f csipl_cvfill_split_d</pre>
<pre>void csipl_mfill_P( scalar_P a, scalar_P * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Fill a matrix with a constant value. The following instances are supported:</p> <pre>csipl_mfill_f csipl_mfill_d csipl_mfill_i csipl_mfill_si</pre>
<pre>void csipl_cmfill_inter_P( csipl_cscalar_P a, void * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Fill a matrix with a constant value. The following instances are supported:</p> <pre>csipl_cmfill_inter_f csipl_cmfill_inter_d</pre>
<pre>void csipl_cmfill_split_P( csipl_cscalar_P a_re, csipl_cscalar_P a_im, scalar_P * R_re, scalar_P * R_im, int ldR, csipl_length m, csipl_length n);</pre>	<p>Fill a matrix with a constant value. The following instances are supported:</p> <pre>csipl_cmfill_split_f csipl_cmfill_split_d</pre>
<pre>void csipl_vramp_P( scalar_P alpha, scalar_P beta, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Computes a vector ramp by starting at an initial value and incrementing each successive element by the ramp step size. The following instances are supported:</p> <pre>csipl_vramp_f csipl_vramp_d csipl_vramp_i csipl_vramp_si</pre>

## 4.9 Manipulation Operations

Prototype	Description
<pre>void csipl_vcplx_inter_P( scalar_P * A, csipl_stride strideA, scalar_P * B, csipl_stride strideB, void * R, csipl_stride strideR, csipl_length n);</pre>	<p>Form a complex vector from two real vectors. The following instances are supported:</p> <pre>csipl_vcplx_inter_f csipl_vcplx_inter_d</pre>

Prototype	Description
<pre>void csipl_vcmlpx_split_P(   scalar_P * A,   csipl_stride strideA,   scalar_P * B,   csipl_stride strideB,   scalar_P * R_re,   scalar_P * R_im,   csipl_stride strideR,   csipl_length n);</pre>	<p>Form a complex vector from two real vectors.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_vcmlpx_split_f</a> <a href="#">csipl_vcmlpx_split_d</a></p>
<pre>void csipl_mcmlpx_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Form a complex matrix from two real matrices.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_mcmlpx_f</a> <a href="#">csipl_mcmlpx_d</a></p>
<pre>void csipl_vgather_P(   scalar_P * X,   csipl_stride strideX,   unsigned int * I,   csipl_stride strideI,   scalar_P * Y,   csipl_stride strideY,   csipl_length n);</pre>	<p>The gather operation selects elements of a source vector using indices supplied by an index vector. The selected elements are placed sequentially in an output vector so that the output vector and the index vector are indexed the same.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_vgather_f</a> <a href="#">csipl_vgather_d</a> <a href="#">csipl_vgather_i</a> <a href="#">csipl_vgather_si</a></p>
<pre>void csipl_cvgather_inter_P(   void * X,   csipl_stride strideX,   unsigned int * I,   csipl_stride strideI,   void * Y,   csipl_stride strideY,   csipl_length n);</pre>	<p>The gather operation selects elements of a source vector using indices supplied by an index vector. The selected elements are placed sequentially in an output vector so that the output vector and the index vector are indexed the same.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_cvgather_inter_f</a> <a href="#">csipl_cvgather_inter_d</a></p>
<pre>void csipl_cvgather_split_P(   scalar_P * X_re,   scalar_P * X_im,   csipl_stride strideX,   unsigned int * I_re,   unsigned int * I_im,   csipl_stride strideI,   scalar_P * Y_re,   scalar_P * Y_im,   csipl_stride strideY,   csipl_length n);</pre>	<p>The gather operation selects elements of a source vector using indices supplied by an index vector. The selected elements are placed sequentially in an output vector so that the output vector and the index vector are indexed the same.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_cvgather_split_f</a> <a href="#">csipl_cvgather_split_d</a></p>

Prototype	Description
<pre>void csipl_mgather_P(   scalar_P * X,   int ldX,   csipl_scalar_mi * I,   csipl_stride strideI,   scalar_P * Y,   csipl_stride strideY,   csipl_length n);</pre>	<p>The gather operation selects elements of a source vector/matrix using indices supplied by an index vector. The selected elements are placed sequentially in an output vector so that the output vector and the index vector are indexed the same.</p> <p>The following instances are supported:</p> <pre>csipl_mgather_f csipl_mgather_d csipl_mgather_i csipl_mgather_si</pre>
<pre>void csipl_cmgather_inter_P(   void * X,   int ldX,   csipl_scalar_mi * I,   csipl_stride strideI,   void * Y,   csipl_stride strideY,   csipl_length n);</pre>	<p>The gather operation selects elements of a source vector/matrix using indices supplied by an index vector. The selected elements are placed sequentially in an output vector so that the output vector and the index vector are indexed the same.</p> <p>The following instances are supported:</p> <pre>csipl_cmgather_inter_f csipl_cmgather_inter_d</pre>
<pre>void csipl_cmgather_split_P(   scalar_P * X_re,   scalar_P * X_im,   int ldX,   csipl_scalar_mi * I_re,   csipl_scalar_mi * I_im,   csipl_stride strideI,   scalar_P * Y_re,   scalar_P * Y_im,   csipl_stride strideY,   csipl_length n);</pre>	<p>The gather operation selects elements of a source vector/matrix using indices supplied by an index vector. The selected elements are placed sequentially in an output vector so that the output vector and the index vector are indexed the same.</p> <p>The following instances are supported:</p> <pre>csipl_cmgather_split_f csipl_cmgather_split_d</pre>
<pre>void csipl_vimag_inter_P(   void * A,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Extract the imaginary part of a complex vector.</p> <p>The following instances are supported:</p> <pre>csipl_vimag_inter_f csipl_vimag_inter_d</pre>
<pre>void csipl_vimag_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * R,   csipl_stride strideR,   csipl_length n);</pre>	<p>Extract the imaginary part of a complex vector.</p> <p>The following instances are supported:</p> <pre>csipl_vimag_split_f csipl_vimag_split_d</pre>
<pre>void csipl_mimag_P(   void * A,   int ldA,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Extract the imaginary part of a complex matrix.</p> <p>The following instances are supported:</p> <pre>csipl_mimag_f csipl_mimag_d</pre>

Prototype	Description
<pre>void csipl_vpolar_inter_P( void * A, csipl_stride strideA, scalar_P * R, csipl_stride strideR, scalar_P * P, csipl_stride strideP, csipl_length n);</pre>	<p>Convert a complex vector from rectangular to polar form. The polar data consists of a real vector containing the radius and a corresponding real vector containing the argument (angle) of the complex input data.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_vpolar_inter_f</a> <a href="#">csipl_vpolar_inter_d</a></p>
<pre>void csipl_vpolar_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * R, csipl_stride strideR, scalar_P * P, csipl_stride strideP, csipl_length n);</pre>	<p>Convert a complex vector from rectangular to polar form. The polar data consists of a real vector containing the radius and a corresponding real vector containing the argument (angle) of the complex input data.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_vpolar_split_f</a> <a href="#">csipl_vpolar_split_d</a></p>
<pre>void csipl_mpolar_P( void * A, int ldA, scalar_P * R, int ldR, scalar_P * P, int ldP, csipl_length m, csipl_length n);</pre>	<p>Convert a complex matrix from rectangular to polar form. The polar data consists of a real matrix containing the radius and a corresponding real matrix containing the argument (angle) of the complex input data.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_mpolar_f</a> <a href="#">csipl_mpolar_d</a></p>
<pre>void csipl_vreal_inter_P( void * A, csipl_stride strideA, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Extract the real part of a complex vector.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_vreal_inter_f</a> <a href="#">csipl_vreal_inter_d</a></p>
<pre>void csipl_vreal_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Extract the real part of a complex vector.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_vreal_split_f</a> <a href="#">csipl_vreal_split_d</a></p>
<pre>void csipl_mreal_P( void * A, int ldA, scalar_P * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Extract the real part of a complex matrix.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_mreal_f</a> <a href="#">csipl_mreal_d</a></p>

Prototype	Description
<pre>void csipl_vrect_inter_P(   scalar_P * R,   csipl_stride strideR,   scalar_P * P,   csipl_stride strideP,   void * A,   csipl_stride strideA,   csipl_length n);</pre>	<p>Convert a pair of real vectors from complex polar to complex rectangular form. The following instances are supported:</p> <p><code>csipl_vrect_inter_f</code> <code>csipl_vrect_inter_d</code></p>
<pre>void csipl_vrect_split_P(   scalar_P * R,   csipl_stride strideR,   scalar_P * P,   csipl_stride strideP,   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   csipl_length n);</pre>	<p>Convert a pair of real vectors from complex polar to complex rectangular form. The following instances are supported:</p> <p><code>csipl_vrect_split_f</code> <code>csipl_vrect_split_d</code></p>
<pre>void csipl_mrect_P(   scalar_P * R,   int ldR,   scalar_P * P,   int ldP,   void * A,   int ldA,   csipl_length m,   csipl_length n);</pre>	<p>Convert a pair of real matrices from complex polar to complex rectangular form. The following instances are supported:</p> <p><code>csipl_mrect_f</code> <code>csipl_mrect_d</code></p>
<pre>void csipl_vscatter_P(   scalar_P * X,   csipl_stride strideX,   scalar_P * Y,   csipl_stride strideY,   unsigned int * I,   csipl_stride strideI,   csipl_length n);</pre>	<p>The scatter operation sequentially uses elements of a source vector and an index vector. The element of the vector index is used to select a storage location in the output vector to store the element from the source vector. The following instances are supported:</p> <p><code>csipl_vscatter_f</code> <code>csipl_vscatter_d</code> <code>csipl_vscatter_i</code> <code>csipl_vscatter_si</code></p>
<pre>void csipl_cvscatter_inter_P(   void * X,   csipl_stride strideX,   void * Y,   csipl_stride strideY,   unsigned int * I,   csipl_stride strideI,   csipl_length n);</pre>	<p>The scatter operation sequentially uses elements of a source vector and an index vector. The element of the vector index is used to select a storage location in the output vector to store the element from the source vector. The following instances are supported:</p> <p><code>csipl_cvscatter_inter_f</code> <code>csipl_cvscatter_inter_d</code></p>

Prototype	Description
<pre>void csipl_cvscatter_split_P(   scalar_P * X_re,   scalar_P * X_im,   csipl_stride strideX,   scalar_P * Y_re,   scalar_P * Y_im,   csipl_stride strideY,   unsigned int * I_re,   unsigned int * I_im,   csipl_stride strideI,   csipl_length n);</pre>	<p>The scatter operation sequentially uses elements of a source vector and an index vector. The element of the vector index is used to select a storage location in the output vector to store the element from the source vector.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_cvscatter_split_f</a>  <a href="#">csipl_cvscatter_split_d</a></p>
<pre>void csipl_mscatter_P(   scalar_P * X,   csipl_stride strideX,   scalar_P * Y,   int ldY,   csipl_scalar_mi * I,   csipl_stride strideI,   csipl_length n);</pre>	<p>The scatter operation sequentially uses elements of a source vector and an index vector. The element of the vector/matrix index is used to select a storage location in the output vector/matrix to store the element from the source vector.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_mscatter_f</a>  <a href="#">csipl_mscatter_d</a>  <a href="#">csipl_mscatter_i</a>  <a href="#">csipl_mscatter_si</a></p>
<pre>void csipl_cmscatter_inter_P(   void * X,   csipl_stride strideX,   void * Y,   int ldY,   csipl_scalar_mi * I,   csipl_stride strideI,   csipl_length n);</pre>	<p>The scatter operation sequentially uses elements of a source vector and an index vector. The element of the vector/matrix index is used to select a storage location in the output vector/matrix to store the element from the source vector.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_cmscatter_inter_f</a>  <a href="#">csipl_cmscatter_inter_d</a></p>
<pre>void csipl_cmscatter_split_P(   scalar_P * X_re,   scalar_P * X_im,   csipl_stride strideX,   scalar_P * Y_re,   scalar_P * Y_im,   int ldY,   csipl_scalar_mi * I_re,   csipl_scalar_mi * I_im,   csipl_stride strideI,   csipl_length n);</pre>	<p>The scatter operation sequentially uses elements of a source vector and an index vector. The element of the vector/matrix index is used to select a storage location in the output vector/matrix to store the element from the source vector.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_cmscatter_split_f</a>  <a href="#">csipl_cmscatter_split_d</a></p>
<pre>void csipl_cvswap_inter_P(   void * A,   csipl_stride strideA,   void * B,   csipl_stride strideB,   csipl_length n);</pre>	<p>Swap elements between two vectors.</p> <p>The following instances are supported:</p> <p><a href="#">csipl_cvswap_inter_f</a>  <a href="#">csipl_cvswap_inter_d</a></p>



Prototype	Description
<pre>void csipl_cvswap_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   csipl_length n);</pre>	<p>Swap elements between two vectors. The following instances are supported:</p> <pre>csipl_cvswap_split_f csipl_cvswap_split_d</pre>
<pre>void csipl_mswap_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   csipl_length m,   csipl_length n);</pre>	<p>Swap elements between two matrices. The following instances are supported:</p> <pre>csipl_mswap_f csipl_mswap_d csipl_mswap_i csipl_mswap_si</pre>
<pre>void csipl_cmswap_inter_P(   void * A,   int ldA,   void * B,   int ldB,   csipl_length m,   csipl_length n);</pre>	<p>Swap elements between two matrices. The following instances are supported:</p> <pre>csipl_cmswap_inter_f csipl_cmswap_inter_d</pre>
<pre>void csipl_cmswap_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   csipl_length m,   csipl_length n);</pre>	<p>Swap elements between two matrices. The following instances are supported:</p> <pre>csipl_cmswap_split_f csipl_cmswap_split_d</pre>

# Chapter 5. Signal Processing Functions

## 5.1 FFT Functions

Prototype	Description
<pre><i>csipl_fft_P</i> * csipl_ccfftip_create_P(   <i>csipl_index</i> length,   <i>scalar_P</i> scale,   <i>csipl_fft_dir</i> dir,   unsigned int ntimes,   <i>csipl_alg_hint</i> hint);</pre>	Create a 1D FFT object. The following instances are supported:  <code>csipl_ccfftip_create_f</code> <code>csipl_ccfftip_create_d</code>
<pre><i>csipl_fft_P</i> * csipl_ccfftop_create_P(   <i>csipl_index</i> length,   <i>scalar_P</i> scale,   <i>csipl_fft_dir</i> dir,   unsigned int ntimes,   <i>csipl_alg_hint</i> hint);</pre>	Create a 1D FFT object. The following instances are supported:  <code>csipl_ccfftop_create_f</code> <code>csipl_ccfftop_create_d</code>
<pre><i>csipl_fft_P</i> * csipl_crfftop_create_P(   <i>csipl_index</i> length,   <i>scalar_P</i> scale,   unsigned int ntimes,   <i>csipl_alg_hint</i> hint);</pre>	Create a 1D FFT object. The following instances are supported:  <code>csipl_crfftop_create_f</code> <code>csipl_crfftop_create_d</code>
<pre><i>csipl_fft_P</i> * csipl_rcfftop_create_P(   <i>csipl_index</i> length,   <i>scalar_P</i> scale,   unsigned int ntimes,   <i>csipl_alg_hint</i> hint);</pre>	Create a 1D FFT object. The following instances are supported:  <code>csipl_rcfftop_create_f</code> <code>csipl_rcfftop_create_d</code>
<pre>void csipl_ccfftip_inter_P(   <i>csipl_fft_P</i> * plan,   void * xy,   <i>csipl_stride</i> stridex);</pre>	Apply a complex-to-complex Fast Fourier Transform (FFT). The following instances are supported:  <code>csipl_ccfftip_inter_f</code> <code>csipl_ccfftip_inter_d</code>
<pre>void csipl_ccfftip_split_P(   <i>csipl_fft_P</i> * plan,   <i>scalar_P</i> * xy_re,   <i>scalar_P</i> * xy_im,   <i>csipl_stride</i> stridex);</pre>	Apply a complex-to-complex Fast Fourier Transform (FFT). The following instances are supported:  <code>csipl_ccfftip_split_f</code> <code>csipl_ccfftip_split_d</code>
<pre>void csipl_ccfftop_inter_P(   <i>csipl_fft_P</i> * plan,   void * x,   <i>csipl_stride</i> stridex,   void * y,   <i>csipl_stride</i> stridey);</pre>	Apply a complex-to-complex Fast Fourier Transform (FFT). The following instances are supported:  <code>csipl_ccfftop_inter_f</code> <code>csipl_ccfftop_inter_d</code>

Prototype	Description
<pre>void csipl_ccffftop_split_P( csipl_fft_P * plan, scalar_P * x_re, scalar_P * x_im, csipl_stride stridex, scalar_P * y_re, scalar_P * y_im, csipl_stride stridey);</pre>	<p>Apply a complex-to-complex Fast Fourier Transform (FFT). The following instances are supported:</p> <p><code>csipl_ccffftop_split_f</code> <code>csipl_ccffftop_split_d</code></p>
<pre>void csipl_crffftop_inter_P( csipl_fft_P * plan, void * x, csipl_stride stridex, scalar_P * y, csipl_stride stridey);</pre>	<p>Apply a complex-to-real Fast Fourier Transform (FFT). The following instances are supported:</p> <p><code>csipl_crffftop_inter_f</code> <code>csipl_crffftop_inter_d</code></p>
<pre>void csipl_crffftop_split_P( csipl_fft_P * plan, scalar_P * x_re, scalar_P * x_im, csipl_stride stridex, scalar_P * y, csipl_stride stridey);</pre>	<p>Apply a complex-to-real Fast Fourier Transform (FFT). The following instances are supported:</p> <p><code>csipl_crffftop_split_f</code> <code>csipl_crffftop_split_d</code></p>
<pre>void csipl_rcffftop_inter_P( csipl_fft_P * plan, scalar_P * x, csipl_stride stridex, void * y, csipl_stride stridey);</pre>	<p>Apply a real-to-complex Fast Fourier Transform (FFT). The following instances are supported:</p> <p><code>csipl_rcffftop_inter_f</code> <code>csipl_rcffftop_inter_d</code></p>
<pre>void csipl_rcffftop_split_P( csipl_fft_P * plan, scalar_P * x, csipl_stride stridex, scalar_P * y_re, scalar_P * y_im, csipl_stride stridey);</pre>	<p>Apply a real-to-complex Fast Fourier Transform (FFT). The following instances are supported:</p> <p><code>csipl_rcffftop_split_f</code> <code>csipl_rcffftop_split_d</code></p>
<pre>int csipl_fft_destroy_P( csipl_fft_P * plan);</pre>	<p>Destroy an FFT object. The following instances are supported:</p> <p><code>csipl_fft_destroy_f</code> <code>csipl_fft_destroy_d</code></p>
<pre>void csipl_fft_getattr_P( csipl_fft_P * plan, csipl_fft_attr_P * attr);</pre>	<p>Return the attributes of an FFT object. The following instances are supported:</p> <p><code>csipl_fft_getattr_f</code> <code>csipl_fft_getattr_d</code></p>
<pre>csipl_fftm_P * csipl_ccfftmop_create_P( csipl_index rows, csipl_index cols, scalar_P scale, csipl_fft_dir dir, csipl_major major, unsigned int ntimes, csipl_alg_hint hint);</pre>	<p>Create a 1D multiple FFT object. The following instances are supported:</p> <p><code>csipl_ccfftmop_create_f</code> <code>csipl_ccfftmop_create_d</code></p>

Prototype	Description
<pre> <i>csipl_fftm_P</i> * csipl_ccfftmip_create_P( csipl_index rows, csipl_index cols, scalar_P scale, csipl_fft_dir dir, csipl_major major, unsigned int ntimes, csipl_alg_hint hint); </pre>	<p>Create a 1D multiple FFT object. The following instances are supported:</p> <pre> csipl_ccfftmip_create_f csipl_ccfftmip_create_d </pre>
<pre> <i>csipl_fftm_P</i> * csipl_crfftmop_create_P( csipl_index rows, csipl_index cols, scalar_P scale, csipl_major major, unsigned int ntimes, csipl_alg_hint hint); </pre>	<p>Create a 1D multiple FFT object. The following instances are supported:</p> <pre> csipl_crfftmop_create_f csipl_crfftmop_create_d </pre>
<pre> <i>csipl_fftm_P</i> * csipl_rcfftmop_create_P( csipl_index rows, csipl_index cols, scalar_P scale, csipl_major major, unsigned int ntimes, csipl_alg_hint hint); </pre>	<p>Create a 1D multiple FFT object. The following instances are supported:</p> <pre> csipl_rcfftmop_create_f csipl_rcfftmop_create_d </pre>
<pre> int csipl_fftm_destroy_P( csipl_fftm_P * plan); </pre>	<p>Destroy an FFT object. The following instances are supported:</p> <pre> csipl_fftm_destroy_f csipl_fftm_destroy_d </pre>
<pre> void csipl_fftm_getattr_P( csipl_fftm_P * plan, csipl_fftm_attr_P * attr); </pre>	<p>Return the attributes of an FFT object. The following instances are supported:</p> <pre> csipl_fftm_getattr_f csipl_fftm_getattr_d </pre>
<pre> void csipl_ccfftmip_inter_P( csipl_fftm_P * plan, void * XY, int ldXY); </pre>	<p>Apply a multiple complex-to-complex Fast Fourier Transform (FFT). The following instances are supported:</p> <pre> csipl_ccfftmip_inter_f csipl_ccfftmip_inter_d </pre>
<pre> void csipl_ccfftmip_split_P( csipl_fftm_P * plan, scalar_P * XY_re, scalar_P * XY_im, int ldXY); </pre>	<p>Apply a multiple complex-to-complex Fast Fourier Transform (FFT). The following instances are supported:</p> <pre> csipl_ccfftmip_split_f csipl_ccfftmip_split_d </pre>
<pre> void csipl_ccfftmop_inter_P( csipl_fftm_P * plan, void * X, int ldX, void * Y, int ldY); </pre>	<p>Apply a multiple complex-to-complex Fast Fourier Transform (FFT). The following instances are supported:</p> <pre> csipl_ccfftmop_inter_f csipl_ccfftmop_inter_d </pre>

Prototype	Description
<pre>void csipl_ccfftmop_split_P(   csipl_fftm_P * plan,   scalar_P * X_re,   scalar_P * X_im,   int ldX,   scalar_P * Y_re,   scalar_P * Y_im,   int ldY);</pre>	<p>Apply a multiple complex-to-complex Fast Fourier Transform (FFT). The following instances are supported:</p> <p><code>csipl_ccfftmop_split_f</code> <code>csipl_ccfftmop_split_d</code></p>
<pre>void csipl_crfftmop_inter_P(   csipl_fftm_P * plan,   void * X,   int ldX,   scalar_P * Y,   int ldY);</pre>	<p>Apply a multiple complex-to-real Fast Fourier Transform (FFT). The following instances are supported:</p> <p><code>csipl_crfftmop_inter_f</code> <code>csipl_crfftmop_inter_d</code></p>
<pre>void csipl_crfftmop_split_P(   csipl_fftm_P * plan,   scalar_P * X_re,   scalar_P * X_im,   int ldX,   scalar_P * Y,   int ldY);</pre>	<p>Apply a multiple complex-to-real Fast Fourier Transform (FFT). The following instances are supported:</p> <p><code>csipl_crfftmop_split_f</code> <code>csipl_crfftmop_split_d</code></p>
<pre>void csipl_rcfftmop_inter_P(   csipl_fftm_P * plan,   scalar_P * X,   int ldX,   void * Y,   int ldY);</pre>	<p>Apply a multiple real-to-complex out of place Fast Fourier Transform (FFT). The following instances are supported:</p> <p><code>csipl_rcfftmop_inter_f</code> <code>csipl_rcfftmop_inter_d</code></p>
<pre>void csipl_rcfftmop_split_P(   csipl_fftm_P * plan,   scalar_P * X,   int ldX,   scalar_P * Y_re,   scalar_P * Y_im,   int ldY);</pre>	<p>Apply a multiple real-to-complex out of place Fast Fourier Transform (FFT). The following instances are supported:</p> <p><code>csipl_rcfftmop_split_f</code> <code>csipl_rcfftmop_split_d</code></p>
<pre>csipl_fft2d_P * csipl_ccfft2dop_create_P(   csipl_index rows,   csipl_index cols,   scalar_P scale,   csipl_fft_dir dir,   unsigned int ntimes,   csipl_alg_hint hint);</pre>	<p>Create a 2D FFT object. The following instances are supported:</p> <p><code>csipl_ccfft2dop_create_f</code> <code>csipl_ccfft2dop_create_d</code></p>
<pre>csipl_fft2d_P * csipl_ccfft2dip_create_P(   csipl_index rows,   csipl_index cols,   scalar_P scale,   csipl_fft_dir dir,   unsigned int ntimes,   csipl_alg_hint hint);</pre>	<p>Create a 2D FFT object. The following instances are supported:</p> <p><code>csipl_ccfft2dip_create_f</code> <code>csipl_ccfft2dip_create_d</code></p>
<pre>csipl_fft2d_P * csipl_crfft2dop_create_P(   csipl_index rows,   csipl_index cols,   scalar_P scale,   unsigned int ntimes,   csipl_alg_hint hint);</pre>	<p>Create a 2D FFT object. The following instances are supported:</p> <p><code>csipl_crfft2dop_create_f</code> <code>csipl_crfft2dop_create_d</code></p>

Prototype	Description
<pre> <b>csipl_fft2d_P</b> * <b>csipl_rcfft2dop_create_P</b>( <b>csipl_index</b> rows, <b>csipl_index</b> cols, <b>scalar_P</b> scale, <b>unsigned int</b> ntimes, <b>csipl_alg_hint</b> hint); </pre>	<p>Create a 2D FFT object. The following instances are supported:</p> <p><b>csipl_rcfft2dop_create_f</b> <b>csipl_rcfft2dop_create_d</b></p>
<pre> <b>void</b> <b>csipl_ccfft2dip_inter_P</b>( <b>csipl_fft2d_P</b> * plan, <b>void</b> * XY, <b>int</b> ldXY); </pre>	<p>Apply a complex-to-complex 2D Fast Fourier Transform (FFT). The following instances are supported:</p> <p><b>csipl_ccfft2dip_inter_f</b> <b>csipl_ccfft2dip_inter_d</b></p>
<pre> <b>void</b> <b>csipl_ccfft2dip_split_P</b>( <b>csipl_fft2d_P</b> * plan, <b>scalar_P</b> * XY_re, <b>scalar_P</b> * XY_im, <b>int</b> ldXY); </pre>	<p>Apply a complex-to-complex 2D Fast Fourier Transform (FFT). The following instances are supported:</p> <p><b>csipl_ccfft2dip_split_f</b> <b>csipl_ccfft2dip_split_d</b></p>
<pre> <b>void</b> <b>csipl_ccfft2dop_inter_P</b>( <b>csipl_fft2d_P</b> * plan, <b>void</b> * X, <b>int</b> ldX, <b>void</b> * Y, <b>int</b> ldY); </pre>	<p>Apply a complex-to-complex 2D Fast Fourier Transform (FFT). The following instances are supported:</p> <p><b>csipl_ccfft2dop_inter_f</b> <b>csipl_ccfft2dop_inter_d</b></p>
<pre> <b>void</b> <b>csipl_ccfft2dop_split_P</b>( <b>csipl_fft2d_P</b> * plan, <b>scalar_P</b> * X_re, <b>scalar_P</b> * X_im, <b>int</b> ldX, <b>scalar_P</b> * Y_re, <b>scalar_P</b> * Y_im, <b>int</b> ldY); </pre>	<p>Apply a complex-to-complex 2D Fast Fourier Transform (FFT). The following instances are supported:</p> <p><b>csipl_ccfft2dop_split_f</b> <b>csipl_ccfft2dop_split_d</b></p>
<pre> <b>void</b> <b>csipl_crfft2dop_inter_P</b>( <b>csipl_fft2d_P</b> * plan, <b>void</b> * X, <b>int</b> ldX, <b>scalar_P</b> * Y, <b>int</b> ldY); </pre>	<p>Apply a complex-to-real 2D Fast Fourier Transform (FFT). The following instances are supported:</p> <p><b>csipl_crfft2dop_inter_f</b> <b>csipl_crfft2dop_inter_d</b></p>
<pre> <b>void</b> <b>csipl_crfft2dop_split_P</b>( <b>csipl_fft2d_P</b> * plan, <b>scalar_P</b> * X_re, <b>scalar_P</b> * X_im, <b>int</b> ldX, <b>scalar_P</b> * Y, <b>int</b> ldY); </pre>	<p>Apply a complex-to-real 2D Fast Fourier Transform (FFT). The following instances are supported:</p> <p><b>csipl_crfft2dop_split_f</b> <b>csipl_crfft2dop_split_d</b></p>
<pre> <b>void</b> <b>csipl_rcfft2dop_inter_P</b>( <b>csipl_fft2d_P</b> * plan, <b>scalar_P</b> * X, <b>int</b> ldX, <b>void</b> * Y, <b>int</b> ldY); </pre>	<p>Apply a real-to-complex 2D Fast Fourier Transform (FFT). The following instances are supported:</p> <p><b>csipl_rcfft2dop_inter_f</b> <b>csipl_rcfft2dop_inter_d</b></p>

Prototype	Description
<pre>void csipl_rcfft2dop_split_P(   csipl_fft2d_P * plan,   scalar_P * X,   int ldX,   scalar_P * Y_re,   scalar_P * Y_im,   int ldY);</pre>	<p>Apply a real-to-complex 2D Fast Fourier Transform (FFT). The following instances are supported:</p> <p><code>csipl_rcfft2dop_split_f</code> <code>csipl_rcfft2dop_split_d</code></p>
<pre>int csipl_fft2d_destroy_P(   csipl_fft2d_P * plan);</pre>	<p>Destroy an FFT object. The following instances are supported:</p> <p><code>csipl_fft2d_destroy_f</code> <code>csipl_fft2d_destroy_d</code></p>
<pre>void csipl_fft2d_getattr_P(   csipl_fft2d_P * plan,   csipl_fft2d_attr_P * attr);</pre>	<p>Return the attributes of an FFT object. The following instances are supported:</p> <p><code>csipl_fft2d_getattr_f</code> <code>csipl_fft2d_getattr_d</code></p>

## 5.2 Convolution/Correlation Functions

Prototype	Description
<pre>csipl_conv1d_P * csipl_conv1d_create_P(   scalar_P * kernel,   csipl_stride stridekernel,   csipl_symmetry symm,   unsigned int N,   unsigned int D,   csipl_support_region support,   unsigned int ntimes,   csipl_alg_hint hint,   csipl_length n);</pre>	<p>Create a decimated 1D convolution filter object. The following instances are supported:</p> <p><code>csipl_conv1d_create_f</code> <code>csipl_conv1d_create_d</code></p>
<pre>int csipl_conv1d_destroy_P(   csipl_conv1d_P * plan);</pre>	<p>Destroy a 1D convolution object. The following instances are supported:</p> <p><code>csipl_conv1d_destroy_f</code> <code>csipl_conv1d_destroy_d</code></p>
<pre>void csipl_conv1d_getattr_P(   csipl_conv1d_P * plan,   csipl_conv1d_attr_P * attr);</pre>	<p>Returns the attributes for a 1D convolution object. The following instances are supported:</p> <p><code>csipl_conv1d_getattr_f</code> <code>csipl_conv1d_getattr_d</code></p>
<pre>void csipl_convolve1d_P(   csipl_conv1d_P * plan,   scalar_P * x,   csipl_stride stridex,   scalar_P * y,   csipl_stride stridey,   csipl_length n);</pre>	<p>Compute a decimated real one-dimensional (1D) convolution of two vectors. The following instances are supported:</p> <p><code>csipl_convolve1d_f</code> <code>csipl_convolve1d_d</code></p>

Prototype	Description
<pre> <i>csipl_conv2d_P</i> * <i>csipl_conv2d_create_P</i>(   scalar_P * H,   int ldH,   <i>csipl_symmetry</i> symm,   unsigned int P,   unsigned int Q,   unsigned int D,   <i>csipl_support_region</i> support,   unsigned int ntimes,   <i>csipl_alg_hint</i> hint,   <i>csipl_length</i> m,   <i>csipl_length</i> n); </pre>	<p>Create a decimated 2D convolution filter object. The following instances are supported:</p> <pre> <i>csipl_conv2d_create_f</i> <i>csipl_conv2d_create_d</i> </pre>
<pre> int <i>csipl_conv2d_destroy_P</i>(   <i>csipl_conv2d_P</i> * plan); </pre>	<p>Destroy a 2D convolution object. The following instances are supported:</p> <pre> <i>csipl_conv2d_destroy_f</i> <i>csipl_conv2d_destroy_d</i> </pre>
<pre> void <i>csipl_conv2d_getattr_P</i>(   <i>csipl_conv2d_P</i> * plan,   <i>csipl_conv2d_attr_P</i> * attr); </pre>	<p>Returns the attributes for a 2D convolution object. The following instances are supported:</p> <pre> <i>csipl_conv2d_getattr_f</i> <i>csipl_conv2d_getattr_d</i> </pre>
<pre> void <i>csipl_convolve2d_P</i>(   <i>csipl_conv2d_P</i> * plan,   scalar_P * x,   int ldx,   scalar_P * y,   int ldy,   <i>csipl_length</i> m,   <i>csipl_length</i> n); </pre>	<p>Compute a decimated real two-dimensional (2D) convolution of two matrices. The following instances are supported:</p> <pre> <i>csipl_convolve2d_f</i> <i>csipl_convolve2d_d</i> </pre>
<pre> <i>csipl_Dcorr1d_P</i> * <i>csipl_Dcorr1d_create_P</i>(   unsigned int M,   unsigned int N,   <i>csipl_support_region</i> support,   unsigned int ntimes,   <i>csipl_alg_hint</i> hint); </pre>	<p>Create a 1D correlation object. The following instances are supported:</p> <pre> <i>csipl_corr1d_create_f</i> <i>csipl_corr1d_create_d</i> <i>csipl_ccorr1d_create_f</i> <i>csipl_ccorr1d_create_d</i> </pre>
<pre> int <i>csipl_Dcorr1d_destroy_P</i>(   <i>csipl_Dcorr1d_P</i> * plan); </pre>	<p>Destroy a 1D correlation object. The following instances are supported:</p> <pre> <i>csipl_corr1d_destroy_f</i> <i>csipl_corr1d_destroy_d</i> <i>csipl_ccorr1d_destroy_f</i> <i>csipl_ccorr1d_destroy_d</i> </pre>
<pre> void <i>csipl_Dcorr1d_getattr_P</i>(   <i>csipl_Dcorr1d_P</i> * plan,   <i>csipl_Dcorr1d_attr_P</i> * attr); </pre>	<p>Return the attributes for a 1D correlation object. The following instances are supported:</p> <pre> <i>csipl_corr1d_getattr_f</i> <i>csipl_corr1d_getattr_d</i> <i>csipl_ccorr1d_getattr_f</i> <i>csipl_ccorr1d_getattr_d</i> </pre>



Prototype	Description
<pre>void csipl_correlate1d_P(   csipl_corr1d_P * plan,   csipl_bias bias,   scalar_P * ref,   csipl_stride strideref,   scalar_P * x,   csipl_stride stridex,   scalar_P * y,   csipl_stride stridey,   csipl_length n);</pre>	<p>Compute a real one-dimensional (1D) correlation of two vectors. The following instances are supported:</p> <p><code>csipl_correlate1d_f</code> <code>csipl_correlate1d_d</code></p>
<pre>void csipl_ccorrelate1d_inter_P(   csipl_ccorr1d_P * plan,   csipl_bias bias,   void * ref,   csipl_stride strideref,   void * x,   csipl_stride stridex,   void * y,   csipl_stride stridey,   csipl_length n);</pre>	<p>Compute a real one-dimensional (1D) correlation of two vectors. The following instances are supported:</p> <p><code>csipl_ccorrelate1d_inter_f</code> <code>csipl_ccorrelate1d_inter_d</code></p>
<pre>void csipl_ccorrelate1d_split_P(   csipl_ccorr1d_P * plan,   csipl_bias bias,   scalar_P * ref_re,   scalar_P * ref_im,   csipl_stride strideref,   scalar_P * x_re,   scalar_P * x_im,   csipl_stride stridex,   scalar_P * y_re,   scalar_P * y_im,   csipl_stride stridey,   csipl_length n);</pre>	<p>Compute a real one-dimensional (1D) correlation of two vectors. The following instances are supported:</p> <p><code>csipl_ccorrelate1d_split_f</code> <code>csipl_ccorrelate1d_split_d</code></p>
<pre>csipl_Dcorr2d_P * csipl_Dcorr2d_create_P(   unsigned int M,   unsigned int N,   unsigned int P,   unsigned int Q,   csipl_support_region support,   unsigned int ntimes,   csipl_alg_hint hint);</pre>	<p>Create a 2D correlation object. The following instances are supported:</p> <p><code>csipl_corr2d_create_f</code> <code>csipl_corr2d_create_d</code> <code>csipl_ccorr2d_create_f</code> <code>csipl_ccorr2d_create_d</code></p>
<pre>int csipl_Dcorr2d_destroy_P(   csipl_Dcorr2d_P * plan);</pre>	<p>Destroy a 2D correlation object. The following instances are supported:</p> <p><code>csipl_corr2d_destroy_f</code> <code>csipl_corr2d_destroy_d</code> <code>csipl_ccorr2d_destroy_f</code> <code>csipl_ccorr2d_destroy_d</code></p>
<pre>void csipl_Dcorr2d_getattr_P(   csipl_Dcorr2d_P * plan,   csipl_Dcorr2d_attr_P * attr);</pre>	<p>Return the attributes for a 2D correlation object. The following instances are supported:</p> <p><code>csipl_corr2d_getattr_f</code> <code>csipl_corr2d_getattr_d</code> <code>csipl_ccorr2d_getattr_f</code> <code>csipl_ccorr2d_getattr_d</code></p>

Prototype	Description
<pre>void csipl_correlate2d_P(   csipl_corr2d_P * plan,   csipl_bias bias,   scalar_P * ref,   int ldref,   scalar_P * x,   int ldx,   scalar_P * y,   int ldy,   csipl_length m,   csipl_length n);</pre>	<p>Compute a two-dimensional (2D) correlation of two matrices. The following instances are supported:</p> <p><code>csipl_correlate2d_f</code> <code>csipl_correlate2d_d</code></p>
<pre>void csipl_ccorrelate2d_inter_P(   csipl_ccorr2d_P * plan,   csipl_bias bias,   void * ref,   int ldref,   void * x,   int ldx,   void * y,   int ldy,   csipl_length m,   csipl_length n);</pre>	<p>Compute a two-dimensional (2D) correlation of two matrices. The following instances are supported:</p> <p><code>csipl_ccorrelate2d_inter_f</code> <code>csipl_ccorrelate2d_inter_d</code></p>
<pre>void csipl_ccorrelate2d_split_P(   csipl_ccorr2d_P * plan,   csipl_bias bias,   scalar_P * ref_re,   scalar_P * ref_im,   int ldref,   scalar_P * x_re,   scalar_P * x_im,   int ldx,   scalar_P * y_re,   scalar_P * y_im,   int ldy,   csipl_length m,   csipl_length n);</pre>	<p>Compute a two-dimensional (2D) correlation of two matrices. The following instances are supported:</p> <p><code>csipl_ccorrelate2d_split_f</code> <code>csipl_ccorrelate2d_split_d</code></p>

## 5.3 Window Functions

Prototype	Description
<pre>scalar_P * csipl_vcreate_blackman_P(   unsigned int N,   csipl_memory_hint hint);</pre>	<p>Create a vector with Blackman window weights. The following instances are supported:</p> <p><code>csipl_vcreate_blackman_f</code> <code>csipl_vcreate_blackman_d</code></p>
<pre>scalar_P * csipl_vcreate_cheby_P(   unsigned int N,   scalar_P ripple,   csipl_memory_hint hint);</pre>	<p>Create a vector with Dolph-Chebyshev window weights. The following instances are supported:</p> <p><code>csipl_vcreate_cheby_f</code> <code>csipl_vcreate_cheby_d</code></p>

Prototype	Description
<pre>scalar_P * csipl_vcreate_hanning_P(   unsigned int N,   csipl_memory_hint hint);</pre>	<p>Create a vector with Hanning window weights. The following instances are supported:</p> <pre>csipl_vcreate_hanning_f csipl_vcreate_hanning_d</pre>
<pre>scalar_P * csipl_vcreate_kaiser_P(   unsigned int N,   scalar_P beta,   csipl_memory_hint hint);</pre>	<p>Create a vector with Kaiser window weights. The following instances are supported:</p> <pre>csipl_vcreate_kaiser_f csipl_vcreate_kaiser_d</pre>

## 5.4 Filter Functions

Prototype	Description
<pre>csipl_fir_P * csipl_fir_create_P(   scalar_P * kernel,   csipl_stride stridekernel,   csipl_symmetry symm,   unsigned int N,   unsigned int D,   csipl_obj_state state,   unsigned int ntimes,   csipl_alg_hint hint,   csipl_length n);</pre>	<p>Create a decimated FIR filter object. The following instances are supported:</p> <pre>csipl_fir_create_f csipl_fir_create_d</pre>
<pre>csipl_cfir_P * csipl_cfir_create_inter_P(   void * kernel,   csipl_stride stridekernel,   csipl_symmetry symm,   unsigned int N,   unsigned int D,   csipl_obj_state state,   unsigned int ntimes,   csipl_alg_hint hint,   csipl_length n);</pre>	<p>Create a decimated FIR filter object. The following instances are supported:</p> <pre>csipl_cfir_create_inter_f csipl_cfir_create_inter_d</pre>
<pre>csipl_cfir_P * csipl_cfir_create_split_P(   scalar_P * kernel_re,   scalar_P * kernel_im,   csipl_stride stridekernel,   csipl_symmetry symm,   unsigned int N,   unsigned int D,   csipl_obj_state state,   unsigned int ntimes,   csipl_alg_hint hint,   csipl_length n);</pre>	<p>Create a decimated FIR filter object. The following instances are supported:</p> <pre>csipl_cfir_create_split_f csipl_cfir_create_split_d</pre>
<pre>int csipl_Dfir_destroy_P(   csipl_Dfir_P * plan);</pre>	<p>Destroy a FIR filter object. The following instances are supported:</p> <pre>csipl_fir_destroy_f csipl_fir_destroy_d csipl_cfir_destroy_f csipl_cfir_destroy_d</pre>

Prototype	Description
<pre>int csipl_firflt_P(   csipl_fir_P * plan,   scalar_P * x,   csipl_stride stridex,   scalar_P * y,   csipl_stride stridey,   csipl_length n);</pre>	<p>FIR filter an input sequence and decimate the output. The following instances are supported:</p> <p><code>csipl_firflt_f</code> <code>csipl_firflt_d</code></p>
<pre>int csipl_cfirflt_inter_P(   csipl_cfir_P * plan,   void * x,   csipl_stride stridex,   void * y,   csipl_stride stridey,   csipl_length n);</pre>	<p>FIR filter an input sequence and decimate the output. The following instances are supported:</p> <p><code>csipl_cfirflt_inter_f</code> <code>csipl_cfirflt_inter_d</code></p>
<pre>int csipl_cfirflt_split_P(   csipl_cfir_P * plan,   scalar_P * x_re,   scalar_P * x_im,   csipl_stride stridex,   scalar_P * y_re,   scalar_P * y_im,   csipl_stride stridey,   csipl_length n);</pre>	<p>FIR filter an input sequence and decimate the output. The following instances are supported:</p> <p><code>csipl_cfirflt_split_f</code> <code>csipl_cfirflt_split_d</code></p>
<pre>void csipl_Dfir_getattr_P(   csipl_Dfir_P * plan,   csipl_Dfir_attr_P * attr);</pre>	<p>Return the attributes of a FIR filter object. The following instances are supported:</p> <p><code>csipl_fir_getattr_f</code> <code>csipl_fir_getattr_d</code> <code>csipl_cfir_getattr_f</code> <code>csipl_cfir_getattr_d</code></p>
<pre>void csipl_Dfir_reset_P(   csipl_Dfir_P * fir);</pre>	<p>Reset the state of a decimated FIR filter object. The following instances are supported:</p> <p><code>csipl_fir_reset_f</code> <code>csipl_fir_reset_d</code> <code>csipl_cfir_reset_f</code> <code>csipl_cfir_reset_d</code></p>

## 5.5 Miscellaneous Signal Processing Functions

Prototype	Description
<pre>void csipl_vhisto_P( scalar_P * A, csipl_stride strideA, scalar_P min, scalar_P max, csipl_hist_opt opt, scalar_P * R, csipl_stride strideR, csipl_length n);</pre>	<p>Compute the histogram of a vector. The following instances are supported:</p> <pre>csipl_vhisto_f csipl_vhisto_d</pre>

# Chapter 6. Linear Algebra

## 6.1 Matrix and Vector Operations

Prototype	Description
<pre>void csipl_cmherm_inter_P( void * A, int ldA, void * R, int ldR, csipl_length m, csipl_length n);</pre>	Complex Hermitian (conjugate transpose) of a matrix. The following instances are supported: <code>csipl_cmherm_inter_f</code> <code>csipl_cmherm_inter_d</code>
<pre>void csipl_cmherm_split_P( scalar_P * A_re, scalar_P * A_im, int ldA, scalar_P * R_re, scalar_P * R_im, int ldR, csipl_length m, csipl_length n);</pre>	Complex Hermitian (conjugate transpose) of a matrix. The following instances are supported: <code>csipl_cmherm_split_f</code> <code>csipl_cmherm_split_d</code>
<pre>csipl_cscalar_P csipl_cvjdot_inter_P( void * A, csipl_stride strideA, void * B, csipl_stride strideB, csipl_length n);</pre>	Compute the conjugate inner (dot) product of two complex vectors. The following instances are supported: <code>csipl_cvjdot_inter_f</code> <code>csipl_cvjdot_inter_d</code>
<pre>csipl_cscalar_P csipl_cvjdot_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * B_re, scalar_P * B_im, csipl_stride strideB, csipl_length n);</pre>	Compute the conjugate inner (dot) product of two complex vectors. The following instances are supported: <code>csipl_cvjdot_split_f</code> <code>csipl_cvjdot_split_d</code>
<pre>void csipl_gemp_P( scalar_P alpha, scalar_P * A, int ldA, csipl_mat_op Aop, scalar_P * B, int ldB, csipl_mat_op Bop, scalar_P beta, scalar_P * R, int ldR, csipl_length m, csipl_length n, csipl_length p);</pre>	Calculate the general product of two matrices and accumulate. The following instances are supported: <code>csipl_gemp_f</code> <code>csipl_gemp_d</code>

Prototype	Description
<pre>void csipl_cgemp_inter_P(   csipl_cscalar_P alpha,   void * A,   int ldA,   csipl_mat_op Aop,   void * B,   int ldB,   csipl_mat_op Bop,   csipl_cscalar_P beta,   void * R,   int ldR,   csipl_length m,   csipl_length n,   csipl_length p);</pre>	<p>Calculate the general product of two matrices and accumulate. The following instances are supported:</p> <pre>csipl_cgemp_inter_f csipl_cgemp_inter_d</pre>
<pre>void csipl_cgemp_split_P(   csipl_cscalar_P alpha_re,   csipl_cscalar_P alpha_im,   scalar_P * A_re,   scalar_P * A_im,   int ldA,   csipl_mat_op Aop,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   csipl_mat_op Bop,   csipl_cscalar_P beta_re,   csipl_cscalar_P beta_im,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n,   csipl_length p);</pre>	<p>Calculate the general product of two matrices and accumulate. The following instances are supported:</p> <pre>csipl_cgemp_split_f csipl_cgemp_split_d</pre>
<pre>void csipl_gems_P(   scalar_P alpha,   scalar_P * A,   int ldA,   csipl_mat_op Aop,   scalar_P beta,   scalar_P * C,   int ldC,   csipl_length m,   csipl_length n);</pre>	<p>Calculate a general matrix sum. The following instances are supported:</p> <pre>csipl_gems_f csipl_gems_d</pre>
<pre>void csipl_cgems_inter_P(   csipl_cscalar_P alpha,   void * A,   int ldA,   csipl_mat_op Aop,   csipl_cscalar_P beta,   void * C,   int ldC,   csipl_length m,   csipl_length n);</pre>	<p>Calculate a general matrix sum. The following instances are supported:</p> <pre>csipl_cgems_inter_f csipl_cgems_inter_d</pre>

Prototype	Description
<pre>void csipl_cgems_split_P(   csipl_cscalar_P alpha_re,   csipl_cscalar_P alpha_im,   scalar_P * A_re,   scalar_P * A_im,   int ldA,   csipl_mat_op Aop,   csipl_cscalar_P beta_re,   csipl_cscalar_P beta_im,   scalar_P * C_re,   scalar_P * C_im,   int ldC,   csipl_length m,   csipl_length n);</pre>	<p>Calculate a general matrix sum. The following instances are supported:</p> <pre>csipl_cgems_split_f csipl_cgems_split_d</pre>
<pre>void csipl_mprod_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n,   csipl_length p);</pre>	<p>Calculate the product of two matrices. The following instances are supported:</p> <pre>csipl_mprod_f csipl_mprod_d csipl_mprod_i csipl_mprod_si</pre>
<pre>void csipl_cmprod_inter_P(   void * A,   int ldA,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n,   csipl_length p);</pre>	<p>Calculate the product of two matrices. The following instances are supported:</p> <pre>csipl_cmprod_inter_f csipl_cmprod_inter_d csipl_cmprod_inter_i csipl_cmprod_inter_si</pre>
<pre>void csipl_cmprod_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n,   csipl_length p);</pre>	<p>Calculate the product of two matrices. The following instances are supported:</p> <pre>csipl_cmprod_split_f csipl_cmprod_split_d csipl_cmprod_split_i csipl_cmprod_split_si</pre>
<pre>void csipl_cmprodh_inter_P(   void * A,   int ldA,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n,   csipl_length p);</pre>	<p>Calculate the product a complex matrix and the Hermitian of a complex matrix. The following instances are supported:</p> <pre>csipl_cmprodh_inter_f csipl_cmprodh_inter_d csipl_cmprodh_inter_i csipl_cmprodh_inter_si</pre>



Prototype	Description
<pre>void csipl_cmprodh_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n,   csipl_length p);</pre>	<p>Calculate the product a complex matrix and the Hermitian of a complex matrix.</p> <p>The following instances are supported:</p> <pre>csipl_cmprodh_split_f csipl_cmprodh_split_d csipl_cmprodh_split_i csipl_cmprodh_split_si</pre>
<pre>void csipl_cmprodj_inter_P(   void * A,   int ldA,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n,   csipl_length p);</pre>	<p>Calculate the product a complex matrix and the conjugate of a complex matrix.</p> <p>The following instances are supported:</p> <pre>csipl_cmprodj_inter_f csipl_cmprodj_inter_d csipl_cmprodj_inter_i csipl_cmprodj_inter_si</pre>
<pre>void csipl_cmprodj_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n,   csipl_length p);</pre>	<p>Calculate the product a complex matrix and the conjugate of a complex matrix.</p> <p>The following instances are supported:</p> <pre>csipl_cmprodj_split_f csipl_cmprodj_split_d csipl_cmprodj_split_i csipl_cmprodj_split_si</pre>
<pre>void csipl_mprodt_P(   scalar_P * A,   int ldA,   scalar_P * B,   int ldB,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n,   csipl_length p);</pre>	<p>Calculate the product of a matrix and the transpose of a matrix.</p> <p>The following instances are supported:</p> <pre>csipl_mprodt_f csipl_mprodt_d csipl_mprodt_i csipl_mprodt_si</pre>
<pre>void csipl_cmprodt_inter_P(   void * A,   int ldA,   void * B,   int ldB,   void * R,   int ldR,   csipl_length m,   csipl_length n,   csipl_length p);</pre>	<p>Calculate the product of a matrix and the transpose of a matrix.</p> <p>The following instances are supported:</p> <pre>csipl_cmprodt_inter_f csipl_cmprodt_inter_d csipl_cmprodt_inter_i csipl_cmprodt_inter_si</pre>

Prototype	Description
<pre>void csiplt_cmprodt_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * B_re,   scalar_P * B_im,   int ldB,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csiplt_length m,   csiplt_length n,   csiplt_length p);</pre>	<p>Calculate the product of a matrix and the transpose of a matrix. The following instances are supported:</p> <pre>csiplt_cmprodt_split_f csiplt_cmprodt_split_d csiplt_cmprodt_split_i csiplt_cmprodt_split_si</pre>
<pre>void csiplt_mvprodt_P(   scalar_P * A,   int ldA,   scalar_P * X,   csiplt_stride strideX,   scalar_P * Y,   csiplt_stride strideY,   csiplt_length m,   csiplt_length n);</pre>	<p>Calculate a matrix–vector product. The following instances are supported:</p> <pre>csiplt_mvprodt_f csiplt_mvprodt_d csiplt_mvprodt_i csiplt_mvprodt_si</pre>
<pre>void csiplt_cmvprodt_inter_P(   void * A,   int ldA,   void * X,   csiplt_stride strideX,   void * Y,   csiplt_stride strideY,   csiplt_length m,   csiplt_length n);</pre>	<p>Calculate a matrix–vector product. The following instances are supported:</p> <pre>csiplt_cmvprodt_inter_f csiplt_cmvprodt_inter_d csiplt_cmvprodt_inter_i csiplt_cmvprodt_inter_si</pre>
<pre>void csiplt_cmvprodt_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * X_re,   scalar_P * X_im,   csiplt_stride strideX,   scalar_P * Y_re,   scalar_P * Y_im,   csiplt_stride strideY,   csiplt_length m,   csiplt_length n);</pre>	<p>Calculate a matrix–vector product. The following instances are supported:</p> <pre>csiplt_cmvprodt_split_f csiplt_cmvprodt_split_d csiplt_cmvprodt_split_i csiplt_cmvprodt_split_si</pre>
<pre>void csiplt_mtrans_P(   scalar_P * A,   int ldA,   scalar_P * R,   int ldR,   csiplt_length m,   csiplt_length n);</pre>	<p>Transpose a matrix. The following instances are supported:</p> <pre>csiplt_mtrans_bl csiplt_mtrans_f csiplt_mtrans_d csiplt_mtrans_i csiplt_mtrans_si</pre>

Prototype	Description
<pre>void csipl_cmtrans_inter_P( void * A, int ldA, void * R, int ldR, csipl_length m, csipl_length n);</pre>	<p>Transpose a matrix. The following instances are supported:</p> <pre>csipl_cmtrans_inter_f csipl_cmtrans_inter_d csipl_cmtrans_inter_i csipl_cmtrans_inter_si</pre>
<pre>void csipl_cmtrans_split_P( scalar_P * A_re, scalar_P * A_im, int ldA, scalar_P * R_re, scalar_P * R_im, int ldR, csipl_length m, csipl_length n);</pre>	<p>Transpose a matrix. The following instances are supported:</p> <pre>csipl_cmtrans_split_f csipl_cmtrans_split_d csipl_cmtrans_split_i csipl_cmtrans_split_si</pre>
<pre>scalar_P csipl_vdot_P( scalar_P * A, csipl_stride strideA, scalar_P * B, csipl_stride strideB, csipl_length n);</pre>	<p>Compute the inner (dot) product of two vectors. The following instances are supported:</p> <pre>csipl_vdot_f csipl_vdot_d</pre>
<pre>csipl_cscalar_P csipl_cvdot_inter_P( void * A, csipl_stride strideA, void * B, csipl_stride strideB, csipl_length n);</pre>	<p>Compute the inner (dot) product of two vectors. The following instances are supported:</p> <pre>csipl_cvdot_inter_f csipl_cvdot_inter_d</pre>
<pre>csipl_cscalar_P csipl_cvdot_split_P( scalar_P * A_re, scalar_P * A_im, csipl_stride strideA, scalar_P * B_re, scalar_P * B_im, csipl_stride strideB, csipl_length n);</pre>	<p>Compute the inner (dot) product of two vectors. The following instances are supported:</p> <pre>csipl_cvdot_split_f csipl_cvdot_split_d</pre>
<pre>void csipl_vmprod_P( scalar_P * X, csipl_stride strideX, scalar_P * A, int ldA, scalar_P * Y, csipl_stride strideY, csipl_length m, csipl_length n);</pre>	<p>Calculate a vector–matrix product. The following instances are supported:</p> <pre>csipl_vmprod_f csipl_vmprod_d csipl_vmprod_i csipl_vmprod_si</pre>
<pre>void csipl_cvmprod_inter_P( void * X, csipl_stride strideX, void * A, int ldA, void * Y, csipl_stride strideY, csipl_length m, csipl_length n);</pre>	<p>Calculate a vector–matrix product. The following instances are supported:</p> <pre>csipl_cvmprod_inter_f csipl_cvmprod_inter_d csipl_cvmprod_inter_i csipl_cvmprod_inter_si</pre>

Prototype	Description
<pre>void csipl_cvmprod_split_P(   scalar_P * X_re,   scalar_P * X_im,   csipl_stride strideX,   scalar_P * A_re,   scalar_P * A_im,   int ldA,   scalar_P * Y_re,   scalar_P * Y_im,   csipl_stride strideY,   csipl_length m,   csipl_length n);</pre>	<p>Calculate a vector–matrix product. The following instances are supported:</p> <pre>csipl_cvmprod_split_f csipl_cvmprod_split_d csipl_cvmprod_split_i csipl_cvmprod_split_si</pre>
<pre>void csipl_vouter_P(   scalar_P alpha,   scalar_P * X,   csipl_stride strideX,   scalar_P * Y,   csipl_stride strideY,   scalar_P * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Calculate the outer product of two vectors. The following instances are supported:</p> <pre>csipl_vouter_f csipl_vouter_d</pre>
<pre>void csipl_cvouter_inter_P(   csipl_cscalar_P alpha,   void * X,   csipl_stride strideX,   void * Y,   csipl_stride strideY,   void * R,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Calculate the outer product of two vectors. The following instances are supported:</p> <pre>csipl_cvouter_inter_f csipl_cvouter_inter_d</pre>
<pre>void csipl_cvouter_split_P(   csipl_cscalar_P alpha_re,   csipl_cscalar_P alpha_im,   scalar_P * X_re,   scalar_P * X_im,   csipl_stride strideX,   scalar_P * Y_re,   scalar_P * Y_im,   csipl_stride strideY,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length m,   csipl_length n);</pre>	<p>Calculate the outer product of two vectors. The following instances are supported:</p> <pre>csipl_cvouter_split_f csipl_cvouter_split_d</pre>
<pre>scalar_P csipl_vcsummgval_inter_P(   void * A,   csipl_stride strideA,   csipl_length n);</pre>	<p>Returns the sum of the magnitudes of the elements of a complex vector. The following instances are supported:</p> <pre>csipl_vcsummgval_inter_f csipl_vcsummgval_inter_d</pre>
<pre>scalar_P csipl_vcsummgval_split_P(   scalar_P * A_re,   scalar_P * A_im,   csipl_stride strideA,   csipl_length n);</pre>	<p>Returns the sum of the magnitudes of the elements of a complex vector. The following instances are supported:</p> <pre>csipl_vcsummgval_split_f csipl_vcsummgval_split_d</pre>

Prototype	Description
<pre>void csipl_minvlu_P(   scalar_P * A,   int ldA,   signed int * V,   csipl_stride strideV,   scalar_P * R,   int ldR,   csipl_length n);</pre>	<p>Invert a square matrix using LU decomposition.</p> <p>The following instances are supported:</p> <pre>csipl_minvlu_f csipl_minvlu_d</pre>
<pre>void csipl_cminvlu_inter_P(   void * A,   int ldA,   signed int * V,   csipl_stride strideV,   void * R,   int ldR,   csipl_length n);</pre>	<p>Invert a square matrix using LU decomposition.</p> <p>The following instances are supported:</p> <pre>csipl_cminvlu_inter_f csipl_cminvlu_inter_d</pre>
<pre>void csipl_cminvlu_split_P(   scalar_P * A_re,   scalar_P * A_im,   int ldA,   signed int * V,   csipl_stride strideV,   scalar_P * R_re,   scalar_P * R_im,   int ldR,   csipl_length n);</pre>	<p>Invert a square matrix using LU decomposition.</p> <p>The following instances are supported:</p> <pre>csipl_cminvlu_split_f csipl_cminvlu_split_d</pre>

## 6.2 Special Linear System Solvers

Prototype	Description
<pre>int csipl_covsol_P( scalar_P * A, int ldA, scalar_P * XB, int ldXB, csipl_length m, csipl_length n, csipl_length p);</pre>	<p>Solve a covariance linear system problem.</p> <p>The following instances are supported:</p> <p><code>csipl_covsol_f</code> <code>csipl_covsol_d</code></p>
<pre>int csipl_ccovsol_inter_P( void * A, int ldA, void * XB, int ldXB, csipl_length m, csipl_length n, csipl_length p);</pre>	<p>Solve a covariance linear system problem.</p> <p>The following instances are supported:</p> <p><code>csipl_ccovsol_inter_f</code> <code>csipl_ccovsol_inter_d</code></p>
<pre>int csipl_ccovsol_split_P( scalar_P * A_re, scalar_P * A_im, int ldA, scalar_P * XB_re, scalar_P * XB_im, int ldXB, csipl_length m, csipl_length n, csipl_length p);</pre>	<p>Solve a covariance linear system problem.</p> <p>The following instances are supported:</p> <p><code>csipl_ccovsol_split_f</code> <code>csipl_ccovsol_split_d</code></p>
<pre>int csipl_llsqsol_P( scalar_P * A, int ldA, scalar_P * XB, int ldXB, csipl_length m, csipl_length n, csipl_length p);</pre>	<p>Solve a linear least squares problem.</p> <p>The following instances are supported:</p> <p><code>csipl_llsqsol_f</code> <code>csipl_llsqsol_d</code></p>
<pre>int csipl_cllsqsol_inter_P( void * A, int ldA, void * XB, int ldXB, csipl_length m, csipl_length n, csipl_length p);</pre>	<p>Solve a linear least squares problem.</p> <p>The following instances are supported:</p> <p><code>csipl_cllsqsol_inter_f</code> <code>csipl_cllsqsol_inter_d</code></p>
<pre>int csipl_cllsqsol_split_P( scalar_P * A_re, scalar_P * A_im, int ldA, scalar_P * XB_re, scalar_P * XB_im, int ldXB, csipl_length m, csipl_length n, csipl_length p);</pre>	<p>Solve a linear least squares problem.</p> <p>The following instances are supported:</p> <p><code>csipl_cllsqsol_split_f</code> <code>csipl_cllsqsol_split_d</code></p>

Prototype	Description
<pre>int csipl_toepsol_P(   scalar_P * T,   csipl_stride strideT,   scalar_P * B,   csipl_stride strideB,   scalar_P * W,   csipl_stride strideW,   scalar_P * X,   csipl_stride strideX,   csipl_length n);</pre>	<p>Solve a real symmetric positive definite Toeplitz linear system. The following instances are supported:</p> <p><code>csipl_toepsol_f</code> <code>csipl_toepsol_d</code></p>
<pre>int csipl_ctoepsol_inter_P(   void * T,   csipl_stride strideT,   void * B,   csipl_stride strideB,   void * W,   csipl_stride strideW,   void * X,   csipl_stride strideX,   csipl_length n);</pre>	<p>Solve a real symmetric positive definite Toeplitz linear system. The following instances are supported:</p> <p><code>csipl_ctoepsol_inter_f</code> <code>csipl_ctoepsol_inter_d</code></p>
<pre>int csipl_ctoepsol_split_P(   scalar_P * T_re,   scalar_P * T_im,   csipl_stride strideT,   scalar_P * B_re,   scalar_P * B_im,   csipl_stride strideB,   scalar_P * W_re,   scalar_P * W_im,   csipl_stride strideW,   scalar_P * X_re,   scalar_P * X_im,   csipl_stride strideX,   csipl_length n);</pre>	<p>Solve a real symmetric positive definite Toeplitz linear system. The following instances are supported:</p> <p><code>csipl_ctoepsol_split_f</code> <code>csipl_ctoepsol_split_d</code></p>

## 6.3 General Square Linear System Solver

Prototype	Description
<pre>int csipl_lud_P(   csipl_clu_P * lud,   scalar_P * A,   int ldA,   csipl_length n);</pre>	<p>Compute an LU decomposition of a square matrix using partial pivoting. The following instances are supported:</p> <p><code>csipl_lud_f</code> <code>csipl_lud_d</code></p>
<pre>int csipl_clud_inter_P(   csipl_clu_P * lud,   void * A,   int ldA,   csipl_length n);</pre>	<p>Compute an LU decomposition of a square matrix using partial pivoting. The following instances are supported:</p> <p><code>csipl_clud_inter_f</code> <code>csipl_clud_inter_d</code></p>
<pre>int csipl_clud_split_P(   csipl_clu_P * lud,   scalar_P * A_re,   scalar_P * A_im,   int ldA,   csipl_length n);</pre>	<p>Compute an LU decomposition of a square matrix using partial pivoting. The following instances are supported:</p> <p><code>csipl_clud_split_f</code> <code>csipl_clud_split_d</code></p>

Prototype	Description
<pre> <i>csipl_Dlu_P</i> * <i>csipl_Dlud_create_P</i>(   unsigned int <i>N</i>); </pre>	<p>Create an LU decomposition object. The following instances are supported:</p> <pre> <i>csipl_lud_create_f</i> <i>csipl_lud_create_d</i> <i>csipl_clud_create_f</i> <i>csipl_clud_create_d</i> </pre>
<pre> int <i>csipl_Dlud_destroy_P</i>(   <i>csipl_Dlu_P</i> * <i>lud</i>); </pre>	<p>Destroy an LU decomposition object. The following instances are supported:</p> <pre> <i>csipl_lud_destroy_f</i> <i>csipl_lud_destroy_d</i> <i>csipl_clud_destroy_f</i> <i>csipl_clud_destroy_d</i> </pre>
<pre> void <i>csipl_Dlud_getattr_P</i>(   <i>csipl_Dlu_P</i> * <i>lud</i>,   <i>csipl_Dlu_attr_P</i> * <i>attr</i>); </pre>	<p>Returns the attributes of an LU decomposition object. The following instances are supported:</p> <pre> <i>csipl_lud_getattr_f</i> <i>csipl_lud_getattr_d</i> <i>csipl_clud_getattr_f</i> <i>csipl_clud_getattr_d</i> </pre>
<pre> int <i>csipl_lusol_P</i>(   <i>csipl_clu_P</i> * <i>clud</i>,   <i>csipl_mat_op</i> <i>opA</i>,   scalar_P * <i>XB</i>,   int <i>ldXB</i>,   <i>csipl_length</i> <i>m</i>,   <i>csipl_length</i> <i>n</i>); </pre>	<p>Solve a square linear system. The following instances are supported:</p> <pre> <i>csipl_lusol_f</i> <i>csipl_lusol_d</i> </pre>
<pre> int <i>csipl_clusol_inter_P</i>(   <i>csipl_clu_P</i> * <i>clud</i>,   <i>csipl_mat_op</i> <i>opA</i>,   void * <i>XB</i>,   int <i>ldXB</i>,   <i>csipl_length</i> <i>m</i>,   <i>csipl_length</i> <i>n</i>); </pre>	<p>Solve a square linear system. The following instances are supported:</p> <pre> <i>csipl_clusol_inter_f</i> <i>csipl_clusol_inter_d</i> </pre>
<pre> int <i>csipl_clusol_split_P</i>(   <i>csipl_clu_P</i> * <i>clud_re</i>,   <i>csipl_clu_P</i> * <i>clud_im</i>,   <i>csipl_mat_op</i> <i>opA</i>,   scalar_P * <i>XB_re</i>,   scalar_P * <i>XB_im</i>,   int <i>ldXB</i>,   <i>csipl_length</i> <i>m</i>,   <i>csipl_length</i> <i>n</i>); </pre>	<p>Solve a square linear system. The following instances are supported:</p> <pre> <i>csipl_clusol_split_f</i> <i>csipl_clusol_split_d</i> </pre>

## 6.4 Symmetric Positive Definite Linear System Solver

Prototype	Description
<pre> int <i>csipl_chold_P</i>(   <i>csipl_cchol_P</i> * <i>chold</i>,   scalar_P * <i>A</i>,   int <i>ldA</i>,   <i>csipl_length</i> <i>n</i>); </pre>	<p>Compute a Cholesky decomposition of a symmetric positive definite matrix. The following instances are supported:</p> <pre> <i>csipl_chold_f</i> <i>csipl_chold_d</i> </pre>



Prototype	Description
<pre>int csipl_cchold_inter_P( csipl_cchol_P * chold, void * A, int ldA, csipl_length n);</pre>	<p>Compute a Cholesky decomposition of a symmetric positive definite matrix. The following instances are supported:</p> <pre>csipl_cchold_inter_f csipl_cchold_inter_d</pre>
<pre>int csipl_cchold_split_P( csipl_cchol_P * chold, scalar_P * A_re, scalar_P * A_im, int ldA, csipl_length n);</pre>	<p>Compute a Cholesky decomposition of a symmetric positive definite matrix. The following instances are supported:</p> <pre>csipl_cchold_split_f csipl_cchold_split_d</pre>
<pre>csipl_chol_P * csipl_chold_create_P( csipl_mat_uplo uplo, unsigned int n);</pre>	<p>Creates a Cholesky decomposition object. The following instances are supported:</p> <pre>csipl_chold_create_f csipl_chold_create_d</pre>
<pre>csipl_cchol_P * csipl_cchold_create_P( csipl_mat_uplo uplo, unsigned int n);</pre>	<p>Creates a Cholesky decomposition object. The following instances are supported:</p> <pre>csipl_cchold_create_f csipl_cchold_create_d</pre>
<pre>int csipl_Dchold_destroy_P( csipl_Dchol_P * chold);</pre>	<p>Destroy a Cholesky decomposition object. The following instances are supported:</p> <pre>csipl_chold_destroy_f csipl_chold_destroy_d csipl_cchold_destroy_f csipl_cchold_destroy_d</pre>
<pre>void csipl_Dchold_getattr_P( csipl_Dchol_P * chold, csipl_Dchol_attr_P * attr);</pre>	<p>Returns the attributes of a Cholesky decomposition object. The following instances are supported:</p> <pre>csipl_chold_getattr_f csipl_chold_getattr_d csipl_cchold_getattr_f csipl_cchold_getattr_d</pre>
<pre>int csipl_cholsol_P( csipl_cchol_P * chold, scalar_P * XB, int ldXB, csipl_length m, csipl_length n);</pre>	<p>Solve a symmetric positive definite linear system. The following instances are supported:</p> <pre>csipl_cholsol_f csipl_cholsol_d</pre>
<pre>int csipl_ccholsol_inter_P( csipl_cchol_P * chold, void * XB, int ldXB, csipl_length m, csipl_length n);</pre>	<p>Solve a symmetric positive definite linear system. The following instances are supported:</p> <pre>csipl_ccholsol_inter_f csipl_ccholsol_inter_d</pre>

Prototype	Description
<pre>int csipl_ccholsol_split_P( csipl_cchol_P * chold, scalar_P * XB_re, scalar_P * XB_im, int ldXB, csipl_length m, csipl_length n);</pre>	<p>Solve a symmetric positive definite linear system.</p> <p>The following instances are supported:</p> <pre>csipl_ccholsol_split_f csipl_ccholsol_split_d</pre>

## 6.5 Overdetermined Linear System Solver

Prototype	Description
<pre>int csipl_qrd_P( csipl_cqr_P * qrd, scalar_P * A, int ldA, csipl_length m, csipl_length n);</pre>	<p>Compute a QR decomposition of a matrix .</p> <p>The following instances are supported:</p> <pre>csipl_qrd_f csipl_qrd_d</pre>
<pre>int csipl_cqrd_inter_P( csipl_cqr_P * qrd, void * A, int ldA, csipl_length m, csipl_length n);</pre>	<p>Compute a QR decomposition of a matrix .</p> <p>The following instances are supported:</p> <pre>csipl_cqrd_inter_f csipl_cqrd_inter_d</pre>
<pre>int csipl_cqrd_split_P( csipl_cqr_P * qrd, scalar_P * A_re, scalar_P * A_im, int ldA, csipl_length m, csipl_length n);</pre>	<p>Compute a QR decomposition of a matrix .</p> <p>The following instances are supported:</p> <pre>csipl_cqrd_split_f csipl_cqrd_split_d</pre>
<pre>csipl_qr_P * csipl_qrd_create_P( unsigned int m, unsigned int n, csipl_qrd_qopt qopt);</pre>	<p>Create a QR decomposition object.</p> <p>The following instances are supported:</p> <pre>csipl_qrd_create_f csipl_qrd_create_d</pre>
<pre>csipl_cqr_P * csipl_cqrd_create_P( unsigned int m, unsigned int n, csipl_qrd_qopt qopt);</pre>	<p>Create a QR decomposition object.</p> <p>The following instances are supported:</p> <pre>csipl_cqrd_create_f csipl_cqrd_create_d</pre>
<pre>int csipl_Dqrd_destroy_P( csipl_Dqr_P * qrd);</pre>	<p>Destroy a QR decomposition object.</p> <p>The following instances are supported:</p> <pre>csipl_qrd_destroy_f csipl_qrd_destroy_d csipl_cqrd_destroy_f csipl_cqrd_destroy_d</pre>
<pre>void csipl_Dqrd_getattr_P( csipl_Dqr_P * qrd, csipl_Dqr_attr_P * attr);</pre>	<p>Returns the attributes of a QR decomposition object.</p> <p>The following instances are supported:</p> <pre>csipl_qrd_getattr_f csipl_qrd_getattr_d csipl_cqrd_getattr_f csipl_cqrd_getattr_d</pre>

Prototype	Description
<pre>int csipl_qrdprodq_P(   csipl_qr_P * qrd,   csipl_mat_op opQ,   csipl_mat_side apQ,   scalar_P * C,   int ldC,   csipl_length m,   csipl_length n);</pre>	<p>Multiply a matrix by the matrix <math>Q</math> from a QR decomposition. The following instances are supported:</p> <p><code>csipl_qrdprodq_f</code> <code>csipl_qrdprodq_d</code></p>
<pre>int csipl_cqrdprodq_inter_P(   csipl_cqr_P * qrd,   csipl_mat_op opQ,   csipl_mat_side apQ,   void * C,   int ldC,   csipl_length m,   csipl_length n);</pre>	<p>Multiply a matrix by the matrix <math>Q</math> from a QR decomposition. The following instances are supported:</p> <p><code>csipl_cqrdprodq_inter_f</code> <code>csipl_cqrdprodq_inter_d</code></p>
<pre>int csipl_cqrdprodq_split_P(   csipl_cqr_P * qrd_re,   csipl_cqr_P * qrd_im,   csipl_mat_op opQ,   csipl_mat_side apQ,   scalar_P * C_re,   scalar_P * C_im,   int ldC,   csipl_length m,   csipl_length n);</pre>	<p>Multiply a matrix by the matrix <math>Q</math> from a QR decomposition. The following instances are supported:</p> <p><code>csipl_cqrdprodq_split_f</code> <code>csipl_cqrdprodq_split_d</code></p>
<pre>int csipl_qrdsolr_P(   csipl_qr_P * qrd,   csipl_mat_op OpR,   scalar_P alpha,   scalar_P * XB,   int ldXB,   csipl_length m,   csipl_length n);</pre>	<p>Solve linear system based on the matrix <math>R</math>, from QR decomposition of the matrix <math>A</math>. The following instances are supported:</p> <p><code>csipl_qrdsolr_f</code> <code>csipl_qrdsolr_d</code></p>
<pre>int csipl_cqrdsolr_inter_P(   csipl_cqr_P * qrd,   csipl_mat_op OpR,   csipl_cscalar_P alpha,   void * XB,   int ldXB,   csipl_length m,   csipl_length n);</pre>	<p>Solve linear system based on the matrix <math>R</math>, from QR decomposition of the matrix <math>A</math>. The following instances are supported:</p> <p><code>csipl_cqrdsolr_inter_f</code> <code>csipl_cqrdsolr_inter_d</code></p>
<pre>int csipl_cqrdsolr_split_P(   csipl_cqr_P * qrd_re,   csipl_cqr_P * qrd_im,   csipl_mat_op OpR,   csipl_cscalar_P alpha_re,   csipl_cscalar_P alpha_im,   scalar_P * XB_re,   scalar_P * XB_im,   int ldXB,   csipl_length m,   csipl_length n);</pre>	<p>Solve linear system based on the matrix <math>R</math>, from QR decomposition of the matrix <math>A</math>. The following instances are supported:</p> <p><code>csipl_cqrdsolr_split_f</code> <code>csipl_cqrdsolr_split_d</code></p>

Prototype	Description
<pre>int csipl_qrsol_P(   csipl_qr_P * qrd,   csipl_mat_op OpR,   scalar_P alpha,   scalar_P * XB,   int ldXB,   csipl_length m,   csipl_length n);</pre>	<p>Solve linear system based on the matrix <math>R</math>, from QR decomposition of the matrix <math>A</math>.</p> <p>The following instances are supported:</p> <p><code>csipl_qrsol_f</code> <code>csipl_qrsol_d</code></p>
<pre>int csipl_cqrsol_inter_P(   csipl_cqr_P * qrd,   csipl_qrd_prob prob,   void * XB,   int ldXB,   csipl_length m,   csipl_length n);</pre>	<p>Solve either a linear covariance or linear least squares problem.</p> <p>The following instances are supported:</p> <p><code>csipl_cqrsol_inter_f</code> <code>csipl_cqrsol_inter_d</code></p>
<pre>int csipl_cqrsol_split_P(   csipl_cqr_P * qrd_re,   csipl_cqr_P * qrd_im,   csipl_qrd_prob prob,   void * XB,   int ldXB,   csipl_length m,   csipl_length n);</pre>	<p>Solve either a linear covariance or linear least squares problem.</p> <p>The following instances are supported:</p> <p><code>csipl_cqrsol_split_f</code> <code>csipl_cqrsol_split_d</code></p>